

General academic aptitude: study guide

Academic admissions, scholarships, and placement · suite apt-342-general-academic-aptitude · generated 2026-09-15T15:42:01.106Z

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Answer keys and scoring logic stay server-side and are never included in any download or export.

How to use this guide

This file contains the whole study outline for this suite: every skill it draws on, the full lesson for each of those skills, worked examples, practice tips, a glossary, and where each piece of material comes from. Nothing here is a summary of a page you still have to visit.

1. Read the skills section end to end once, without timing yourself.
2. Work the guided practice mode for the suite, using the practice tips as a checklist.
3. Move to the mini-test only when guided practice feels unhurried.
4. Sit the full simulation last, once, in the conditions you expect on the day.

Practice attempts are stored on the device you used, never on an account. Exporting a result is the only way anything leaves that device.

Practice modes and durations

Practice modes for General academic aptitude

Mode	Duration	What it is for
Guided practice	15 minutes	Untimed, with feedback after every item.
Mini-test	18 minutes	A short timed set for checking pace.
Full simulation	45 minutes	Full length and full time, in one sitting.

- Start guided practice:
<https://learn.novusstreamsolutions.com/aptitude/practice/new?bank=apt-342-general-academic-aptitude&mode=guided>
- Start mini-test:
<https://learn.novusstreamsolutions.com/aptitude/practice/new?bank=apt-342-general-academic-aptitude&mode=mini>
- Start full simulation:
<https://learn.novusstreamsolutions.com/aptitude/practice/new?bank=apt-342-general-academic-aptitude&mode=full>

Skills covered, in full

This suite draws on 5 skill constructs. Each one below carries its complete lesson.

Numerical reasoning

Arithmetic, fractions, percentages, ratios, rates, estimation, word problems, and number relationships.

Numerical reasoning is the ability to take a small set of supplied numbers (a price list, a staffing table, a fuel figure), and reach a defensible answer in around ninety seconds without a formula sheet. It is the most widely used quantitative section in graduate, management and public-sector screening, and it appears in banking, retail, armed forces and healthcare entry batteries alike. The arithmetic itself is deliberately ordinary: percentages, ratios, rates and averages. What is actually being measured is whether you pick the right operation quickly, keep the units straight, and answer the question that was asked rather than the one you started computing. Practice here is device-local: no account, and nothing leaves this device unless you export it.

What you should be able to do after this lesson:

1. Move between fractions, decimals, percentages and ratios on sight, and pick whichever form makes a given item fastest (12.5 percent as one eighth, 33.3 percent as one third).
2. Apply percentage change in both directions, including recovering an original figure from a post-increase total, and combine successive changes multiplicatively rather than by adding them.
3. Split a total in a stated ratio by counting parts first, and work backwards from a stated difference between two shares.
4. Solve rate problems (speed, unit price, consumption, combined work rates) by carrying units through every intermediate line so the units of the answer prove the method.
5. Produce a one-significant-figure estimate before computing, and use it to eliminate the distractors built from the common wrong operations.
6. Read a multi-step stem and name, in one sentence, the single quantity the final question asks for before touching the numbers.

Worked examples and pitfalls

Reverse percentages: the item most candidates get backwards: A subscription price rose by 15 percent and now stands at 57.50 pounds. What was it before? The correct move is to divide, not subtract: the new price is 115 percent of the old, so the old price is $57.50 / 1.15 = 50.00$. Check it forwards: 15 percent of 50 is 7.50, and $50 + 7.50 = 57.50$. The tempting wrong answer takes 15 percent of the NEW figure, $0.15 \times 57.50 = 8.625$, and reports 48.88. That distractor is always on the option list because it is what most people do under time pressure, and it is wrong by 2.25 percent, small enough to look plausible. The same asymmetry drives the successive-change item: a price that rises 20 percent and then falls 20 percent does not return to where it started. Multiply the factors: $1.20 \times 0.80 = 0.96$, a net fall of 4 percent. Starting at 500 pounds you get 600 then 480, not 500. Percentages compose by multiplication; they never add.

Ratio splits: count the parts before you divide: A 4,830 pound budget is split between three teams in the ratio 3:5:6. Add the parts first: $3 + 5 + 6 = 14$. One part is $4,830 / 14 = 345$. The shares are $3 \times 345 = 1,035$, $5 \times 345 = 1,725$ and $6 \times 345 = 2,070$, and they sum back to 4,830, which is the check you should always run. Two classic failures. The first is dividing by 3 because there are three teams. That gives 1,610 each and ignores the ratio entirely. The second is treating 5 as a fraction and computing five sixths or five fourteenths of something other than the total. The more interesting version of this item gives you a difference instead of the total: 'the second team receives 690 pounds more than the first, what is the whole budget?' The difference between the shares is $5 - 3 = 2$ parts, so one part is $690 / 2 = 345$, and the budget is $14 \times 345 = 4,830$. Same number, reached from the other end, and the arithmetic is trivial once you have made the parts

explicit.

Rates and units: 2 h 15 min is 2.25, not 2.15: A delivery van covers 174 km in 2 hours 15 minutes. Average speed is distance over time, and the time must be in hours: 15 minutes is $15/60 = 0.25$ h, so $174 / 2.25 = 77.3$ km/h. Type 2.15 into the calculator instead and you get 80.9 km/h: an error of roughly 4.7 percent that sits comfortably inside the plausible range and will match one of the options. Now extend it. The van consumes 8.6 litres per 100 km, so the trip needs $174 \times 8.6 / 100 = 14.964$ litres, and at 1.48 pounds per litre that is $14.964 \times 1.48 = 22.15$ pounds. Notice the units doing the work: (km) $\times$ (L / 100 km) leaves litres; (L) $\times$ (pounds / L) leaves pounds. If your intermediate line has km still attached at the end, you have divided when you should have multiplied. Write the unit next to every number and the method checks itself.

Unit pricing: normalise before you compare: Three pack sizes of the same fluid. Pack A: 750 ml for 3.60 pounds. Pack B: 2 litres for 9.40. Pack C: 1.5 litres for 7.20. Convert all three to price per litre. A: $3.60 / 0.75 = 4.80$ per litre. B: $9.40 / 2 = 4.70$. C: $7.20 / 1.5 = 4.80$. So B is cheapest by 10p a litre, and A and C are identical despite looking like different deals. The 'bigger pack is cheaper' heuristic happens to hold here but is not a rule, and test writers know it. Half of these items are built specifically so the largest pack loses. Now add the multibuy that these questions love: pack A is on three-for-two. Three packs give 2.25 litres for the price of two, 7.20 pounds, which is $7.20 / 2.25 = 3.20$ per litre and beats everything. The trap in the multibuy version is dividing by the number of packs paid for rather than the volume received.

Combined work rates: add rates, never times: Printer A completes a 3,000-page run in 50 minutes; printer B completes the same run in 75 minutes. Running together, how long? Convert to rates: A prints $3,000 / 50 = 60$ pages per minute, B prints $3,000 / 75 = 40$ pages per minute, and together they print 100 pages per minute, so the job takes $3,000 / 100 = 30$ minutes. Verify by counting output: in 30 minutes A produces 1,800 pages and B produces 1,200, which is 3,000 exactly. The two wrong answers you will see on the option list are 62.5 minutes (the average of 50 and 75) and 125 minutes (the sum). Both are impossible on inspection: two machines working together must finish faster than the faster machine alone, so any answer above 50 minutes is wrong before you compute anything. The general form is $1 / (1/50 + 1/75)$, and it is worth being able to write that line directly, but the sanity bound catches the error faster than the algebra does.

Estimate first, then compute: killing distractors in ten seconds: 'A department spent 847,300 pounds in 2024. In 2025 the budget fell by 12.5 percent. What was the 2025 spend?' Options: 741,387.50 / 953,212.50 / 105,912.50 / 762,570. Estimate before anything else: 12.5 percent is exactly one eighth, one eighth of roughly 850,000 is roughly 106,000, so the answer is roughly 744,000. That single line eliminates three options. 953,212.50 applied the change upwards. 105,912.50 is the size of the reduction, not the resulting spend: the 'answered the wrong question' distractor, and the most commonly selected wrong option on items of this shape. 762,570 is a 10 percent cut, planted for anyone who misread the rate. Exact working: $847,300 \times 7/8 = 5,931,100 / 8 = 741,387.50$. Doing it as a fraction avoids the decimal multiplication altogether. Learn the fraction equivalents cold (12.5 percent is $1/8$, 16.7 percent is $1/6$, 37.5 percent is $3/8$, 62.5 percent is $5/8$) because a fraction turns most percentage items into one division.

How to practise this skill

- Memorise the fraction-to-percentage table up to eighths and twelfths. Almost every 'nasty' percentage on these tests is a clean fraction in disguise, and the fraction route is two or three times faster than decimal multiplication.
- Write the unit beside every intermediate number, including the ones you keep in your head. Most numerical errors on timed sections are unit errors, not arithmetic errors, and units are the only cheap way to catch them.
- Rehearse reverse percentages as their own drill until dividing by 1.15 feels more natural than subtracting 15 percent. It is a single, identifiable technique that accounts for a disproportionate share of lost marks.
- Before selecting, re-read the last clause of the stem out loud. 'By how much did it fall' and 'what was it after the fall' have different answers, and both are always on the option list.

- Keep an error log with four columns (misread the question, wrong operation, unit slip, arithmetic slip), and tally which one you actually commit. Three sessions is usually enough to show that one column dominates, and that is the column to train.
- Work untimed until your method is stable, then add the clock in stages: generous, then realistic, then 20 percent tighter than the real test. Attempts stay on this device, so a slow first pass costs nothing.

Glossary

Percentage point: The arithmetic difference between two percentages. A rate moving from 4 percent to 5 percent rises by one percentage point but by 25 percent in relative terms; questions specify which they want and the two answers are both on the option list.

Reverse percentage: Recovering an original amount from a figure that already includes a percentage change, by dividing by the multiplier (1.15 for a 15 percent rise, 0.88 for a 12 percent fall) rather than subtracting the percentage from the new figure.

Multiplier (decimal factor): The single number a quantity is multiplied by to apply a percentage change: 1.20 for plus 20 percent, 0.80 for minus 20 percent. Successive changes are handled by multiplying the factors, which is why plus 20 then minus 20 gives 0.96, not 1.

Ratio part: One unit of a ratio split. Dividing the total by the sum of the ratio terms gives the value of one part; every share and every difference between shares is then a whole number of parts.

Unit rate: A quantity expressed per one of something: price per litre, pages per minute, litres per 100 km. Comparisons are only valid once every option has been converted to the same unit rate.

Combined rate: The sum of two or more individual rates working simultaneously. Times cannot be added or averaged; only rates add, and the combined time is the total work divided by the combined rate.

Significant figure estimate: Rounding every input to one meaningful digit to get an approximate answer in a few seconds. Its purpose is not accuracy but elimination: it removes any option that is off by a factor or has the sign of the change wrong.

Distractor: A wrong option written deliberately to match a specific predictable error: subtracting instead of dividing, reporting the change instead of the result, averaging instead of combining rates. Recognising the pattern is often faster than recomputing.

Study this next

- Numerical reasoning skill hub: <https://learn.novusstreamsolutions.com/aptitude/skills/numerical-reasoning>
- Numerical reasoning practice in the Cognitive Skills Lab:
<https://learn.novusstreamsolutions.com/cognitive-skills/numerical-reasoning>
- Data interpretation lesson:
<https://learn.novusstreamsolutions.com/aptitude/skills/data-interpretation/lesson>
- Office numeracy suite: <https://learn.novusstreamsolutions.com/aptitude/tests/office-numeracy>
- Finance, accounting and insurance careers:
<https://learn.novusstreamsolutions.com/careers/families/finance-accounting-and-insurance>
- Numerical reasoning lesson on Novus Learn:
<https://learn.novusstreamsolutions.com/aptitude/skills/numerical-reasoning/lesson>

Where this material comes from

- All worked figures above were written and checked for Novus Learn. Every division, ratio split and rate calculation in this lesson was verified by recomputing it in the reverse direction.
- Conventions only (percentage point, unit rate, significant figures) cross-checked against standard public references such as the Wikipedia articles 'Percentage', 'Ratio' and 'Rate (mathematics)'. No item text is

drawn from any published test.

- Novus Learn aptitude construct registry (catalog seed) for construct scope and suite mapping.
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Verbal reasoning

Drawing conclusions from written information without relying on outside assumptions.

Verbal reasoning is the discipline of answering strictly from a passage: deciding whether a statement is True, False, or Cannot Say on the evidence given, and refusing to import anything you happen to know about the topic. It is the workhorse construct in graduate and civil-service screening, banking and consulting sifts, and language-focused public-service batteries, where a passage about parcel volumes or grant conditions is followed by four statements to classify. The same discipline is what stops a contract review, a grant assessment or an incident summary from quietly acquiring facts nobody wrote down. Practice here is device-local: no account, and nothing leaves this device unless you export it.

What you should be able to do after this lesson:

1. Classify a statement as True, False, or Cannot Say, and state in one sentence which words in the passage force the classification.
2. Explain the difference that costs the most marks: 'Cannot Say' means undetermined by the passage, while 'False' means contradicted by it.
3. Spot quantifier drift between passage and statement (all, some, most, only, none) and show why 'all A are B' never licenses 'all B are A'.
4. Refuse a causal upgrade: recognise when a passage reports co-occurrence or sequence and a statement claims cause.
5. Separate what a passage asserts from what it reports somebody else asserting, and classify statements about each correctly.
6. Do the small arithmetic hidden inside verbal items - percentage changes, fractions of a stated total - without leaving the passage for outside data.

Worked examples and pitfalls

The three-way rule on one short passage: Passage: 'The Riverton depot handled 4,200 parcels in March, a 12 percent increase on February. A night shift was introduced in January; in March it processed 40 percent of the parcels the depot handled.' Now take four statements. (1) 'The depot handled 3,750 parcels in February.' February is March divided by 1.12: $4,200 / 1.12 = 3,750$ exactly, so this is True - the passage determines it even though the number is not printed. (2) 'The night shift caused the March increase.' Cannot Say. The passage puts the night shift and the increase in the same depot in the same period; it never claims one produced the other, and it never denies it either. Most candidates mark this False, reasoning correctly that correlation is not causation but then choosing the wrong label: False is reserved for statements the passage contradicts. (3) 'The night shift processed more than 1,700 parcels in March.' Forty percent of 4,200 is 1,680, which is not more than 1,700, so this is False - contradicted by arithmetic on the passage's own figures. (4) 'The depot handled more parcels in March than in January.' Cannot Say: January is mentioned only as the month the shift started, and no January volume is given.

Quantifier drift and illicit conversion: Passage: 'All accredited suppliers submit quarterly audits. Some suppliers in the northern region are accredited.' Statement A: 'Some suppliers in the northern region submit quarterly audits.' True, and it is worth seeing why the chain holds: at least one northern supplier is accredited,

and every accredited supplier submits, so at least one northern supplier submits. Statement B: 'Every supplier that submits quarterly audits is accredited.' This reverses the first sentence. 'All accredited suppliers submit' leaves the door wide open for unaccredited suppliers to submit as well - perhaps voluntarily, perhaps under another rule - so the answer is Cannot Say. Turning 'all A are B' into 'all B are A' is called illicit conversion and it is the single most productive trap in this format, because the reversed sentence sounds like a paraphrase. Statement C: 'No unaccredited supplier submits quarterly audits' is the same reversal wearing a negative coat, and it is Cannot Say for the same reason. Statement D: 'All northern suppliers submit quarterly audits' is also Cannot Say: 'some are accredited' says nothing about the rest.

Asserted versus reported: Passage: 'The committee's report claims that the scheme cut waiting times by a third. Two of the four regional boards have disputed that figure.' Statement A: 'The scheme cut waiting times by a third.' Cannot Say. What the passage asserts is that a report claims this; the claim's truth is never settled, and the dispute does not settle it either. Statement B: 'At least two regional boards disagree with the report's waiting-time figure.' True, and note 'at least' - the passage says two disputed it, and two of four disputing is consistent with 'at least two'. Statement C: 'All four regional boards accept the figure.' False, directly contradicted. Statement D: 'The report is wrong.' Cannot Say. This item type appears constantly in policy and diplomacy passages, where a paragraph stacks a claim, a source, and a reaction, and the reader has to keep three different truth-conditions apart. The reliable habit is to underline the reporting verb - claims, argues, estimates, alleges, projects - and remember that everything downstream of it belongs to the source, not to the passage.

Percentages are not symmetric: Passage: 'Membership fell from 8,000 to 6,000 over two years, then recovered by 25 percent in the third year.' Statement: 'Membership at the end of year three was higher than at the start.' The fall is 2,000 on a base of 8,000, which is 25 percent. The recovery is 25 percent of the new base: $6,000 \times 1.25 = 7,500$. That is below 8,000, so the statement is False. The trap is elegant, because a 25 percent fall followed by a 25 percent rise feels like it should cancel. It does not: to get back from 6,000 to 8,000 you need a 33.3 percent rise, since $2,000 / 6,000 = 0.333$. Whenever a verbal item states a change as a percentage, write down what the percentage is a percentage of before you touch it. A related version supplies the recovery as an absolute number instead - 'recovered by 2,000 members' - which does return the total to 8,000, and candidates who answered the first version from memory get the second one wrong.

Verbal analogies: name the relation as a sentence: Item: 'ANTISEPTIC is to INFECTION as ____ is to ____.' Options: (a) vaccine : immunity, (b) insulation : heat loss, (c) medicine : illness, (d) bandage : wound. Write the stem relation as a full sentence first: 'An antiseptic is applied in order to prevent an infection from occurring.' Now test each option against that exact sentence. Option (a) runs the other way - a vaccine is given to produce immunity, not to prevent it. Option (c) is the right family but the wrong specificity: medicine typically treats an illness that has already started. Option (d) is applied after the wound exists. Option (b) fits precisely: insulation is applied in order to prevent heat loss from occurring. The general method is the same on the simpler item types. 'BOOK is to LIBRARY as PAINTING is to ____' has canvas (the material), artist (the maker), and gallery (the place a collection is kept and shown) among its options; all three are genuine relations to 'painting', and only the third matches the stem sentence. Options in analogy items are chosen to be true statements about the words, just not the stated relation.

Two premises with 'some' prove nothing: Argument: 'Some depot managers are qualified engineers. Some qualified engineers hold a rigging certificate. Therefore some depot managers hold a rigging certificate.' This is invalid, and the way to prove it is a counter-model rather than an argument. Let the depot managers be Ana and Ben; let the qualified engineers be Ben and Cara; let the certificate holders be Cara alone. Premise one holds: Ben is a manager and an engineer. Premise two holds: Cara is an engineer with the certificate. The conclusion fails: neither Ana nor Ben holds the certificate. Since a single consistent world makes both premises true and the conclusion false, the argument cannot be valid, so in a True / False / Cannot Say framing the conclusion is Cannot Say. Two premises that both begin 'some' never combine into a conclusion, because 'some' gives you an overlap without telling you where the overlap sits. Contrast a valid pair: 'All

accredited labs are inspected annually. No inspected facility is exempt from the fee.' Every accredited lab is inspected, and no inspected facility is exempt, so no accredited lab is exempt - True.

How to practise this skill

- Answer from the passage even when you know the subject. Candidates with a background in the topic score worse on verbal items than they expect, because their own knowledge quietly supplies the missing premise that turns a Cannot Say into a True.
- Run the two-worlds test on every candidate 'Cannot Say': can you imagine a world where all the passage's sentences hold and the statement is true, and another where they hold and it is false? If both, it is Cannot Say. If only the false world exists, it is False.
- Underline the quantifiers and hedges in the statement (all, some, only, most, may, must, likely) and find their counterparts in the passage. Roughly half of the wrong answers in this construct come from a single word swapped between the two.
- Budget about 25 to 30 seconds per statement rather than per passage, and read the passage once for structure before touching the statements. Re-reading the whole passage for each statement is what causes candidates to run out of time on the last set.
- Keep a wrong-answer log with one label per error: quantifier, causation, reported-versus-asserted, arithmetic, outside knowledge. A clear pattern almost always emerges within about forty items, and it is usually a single label.
- Work untimed until the three-way rule is automatic, then add the clock. Attempts are stored on this device only, so a slow first pass through a passage set costs you nothing but the time you spend on it.

Glossary

Entailment: A statement is entailed by a passage when it cannot be false while every sentence of the passage is true. Entailment is the only thing that earns a 'True' in this format; being plausible, likely, or well known does not.

Cannot Say: The verdict for a statement the passage neither entails nor contradicts. It is a claim about the passage, not about the world, which is why a statement you know to be true in real life can still be Cannot Say.

Quantifier: A word fixing how much of a group a claim covers: all, most, some, few, none, only. Swapping one quantifier for another changes the logical content completely while barely changing how the sentence reads.

Illicit conversion: The invalid move from 'all A are B' to 'all B are A', or from 'if P then Q' to 'if Q then P'. It preserves the words and destroys the logic, which is why converted sentences make such effective wrong answers.

Counter-model: A concrete, consistent scenario in which the premises hold and the conclusion fails.

Producing one is the fastest possible proof that an argument is invalid, and it takes two or three named individuals.

Hedge: A qualifier such as may, could, is expected to, or is associated with. A hedged sentence in a passage cannot support an unhedged statement, and an unhedged passage sentence is not weakened by a hedged statement.

Reporting verb: A verb such as claims, argues, estimates, or alleges that attributes the following content to a source. Everything downstream of it is the source's assertion, and the passage takes no position on it.

Analogy relation: The specific link between the two stem words in an analogy item - tool and user, item and container, action and purpose. Naming it as a full sentence before reading the options removes almost all of the guesswork.

Study this next

- Verbal reasoning skill hub: <https://learn.novusstreamsolutions.com/aptitude/skills/verbal-reasoning>
- Practise the verbal reasoning bank:
<https://learn.novusstreamsolutions.com/cognitive-skills/verbal-reasoning>
- Critical thinking lesson: <https://learn.novusstreamsolutions.com/aptitude/skills/critical-thinking/lesson>
- Reading comprehension lesson:
<https://learn.novusstreamsolutions.com/aptitude/skills/reading-comprehension/lesson>
- General civil-service aptitude suite:
<https://learn.novusstreamsolutions.com/aptitude/tests/general-civil-service-aptitude>
- Verbal reasoning lesson on Novus Learn:
<https://learn.novusstreamsolutions.com/aptitude/skills/verbal-reasoning/lesson>

Where this material comes from

- Worked items written for Novus Learn. Every passage, statement set and figure above is original and invented for this lesson; no published or copyrighted test item is reproduced.
- Terminology follows standard, widely published usage in introductory logic and assessment writing - entailment, quantifier, illicit conversion, counter-model.
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Reading comprehension

Understanding passages, instructions, policies, technical material, and workplace documents.

Reading comprehension is the ability to take a passage, a policy clause, a procedure or a technical note and answer accurately about what it says, what it means, and how it applies to a case in front of you. It is assessed directly in casework, policy analysis, immigration and language-focused batteries, and it sits underneath almost every other written test as the thing that has to work before anything else can. On the job it is the difference between applying an eligibility rule correctly the first time and generating an appeal. Everything you practise here is stored on this device; there is no account and no upload.

What you should be able to do after this lesson:

1. Choose a main-idea answer by testing scope first, and reject options that are true but too narrow, too broad, or about a different passage entirely.
2. Apply a written rule to specific cases, reading AND, OR, 'at least', 'more than' and 'unless' exactly as written and checking the exception clause last.
3. Infer the meaning of a word from the sentence around it rather than from its most common everyday sense.
4. Track referents across sentences - it, this, the former, the latter, the team - and name what each one points at.
5. Separate the author's own stance from views the author is reporting, and read hedging as evidence of stance.
6. Work through a numbered procedure with conditional steps, including cases where two steps both apply.

Worked examples and pitfalls

Main idea: scope, not truth: Passage: 'When the Kirkwall depot adopted route-optimisation software in 2021, its drivers covered 9 percent fewer kilometres in the first quarter, and fuel spending fell by a similar margin. Delivery times improved on urban routes only; rural routes were unchanged, and two drivers reported longer split shifts. The depot manager has kept the software but now overrides its rural schedules by hand.' Which option states the main idea? (a) 'Route-optimisation software reduces fuel costs.' True, and it is exactly one third of the passage - it drops the mixed results and the override, so it is too narrow. (b) 'The software failed at Kirkwall.' Contradicted: mileage and fuel both improved, and the depot kept it. (c) 'Rural deliveries are harder to optimise than urban ones.' A generalisation the passage never makes; it reports one depot, one year, without explaining why rural routes were unchanged. Too broad. (d) 'At one depot the software produced clear mileage and fuel savings but uneven results elsewhere, so it is now used with manual override.' Correct - it covers all three sentences and no more. The lesson generalises: main-idea distractors are usually wrong for scope, and the two commonest failures are a true detail promoted to the main point, and a reasonable-sounding claim the passage never actually makes.

Reading a clause exactly: and, at least, more than, unless: Rule: 'An employee may claim the remote-working allowance if they work from home on at least three scheduled days per week AND their home is more than 40 km from their assigned office, unless they already receive the travel-card subsidy.' Four cases. Priya works from home four days, lives 52 km away, and receives the travel-card subsidy: not eligible - she satisfies both qualifying conditions, and the 'unless' clause overrides both. Tom works from home three days, lives 38 km away, no subsidy: not eligible, because the connective is AND and 38 is not more than 40. Dan works from home two days, lives 60 km away, no subsidy: not eligible, failing the days condition for the same structural reason. Mira works three days, lives 41 km away, no subsidy: eligible - 'at least three' includes exactly three, and 41 is more than 40. Three separate traps live in one sentence: reading AND as OR under time pressure, treating 'more than 40' as including 40, and forgetting that an exception clause outranks the conditions it follows. The reliable method is to rewrite the rule as a checklist - condition 1, connective, condition 2, then exception - before you look at any case.

Vocabulary in context: the evidence is in the next clause: Sentence: 'The auditor's remarks were characteristically dry, and the board took a full minute to realise she had been criticising them.' Which meaning does 'dry' carry here? (a) arid or lacking moisture, (b) dull and lacking interest, (c) understated and quietly ironic, (d) free of alcohol. Option (b) is the distractor that catches most people, because it is the commonest figurative sense and it half-fits an auditor. But the clause after 'and' is doing the work: a remark that takes a minute to land as criticism is understated, not boring - dullness would not delay recognition, it would only reduce attention. The answer is (c). The general method for vocabulary-in-context items is to ignore the word for a moment, read the rest of the sentence as evidence, and ask what property the sentence requires the word to have. Test items are built so that the most frequent sense of the word is available as an option and is wrong; if the most obvious meaning were correct, the item would measure nothing.

Referents: the former, the latter, and the noun three sentences back: Passage: 'Two remedies were proposed: a fixed surcharge on late filings, and a sliding penalty tied to the amount owed. The committee rejected the former on fairness grounds, noting that it would fall hardest on the smallest filers.' Which remedy was rejected? 'The former' is the first item mentioned, so the fixed surcharge. Candidates who skim choose the sliding penalty because it sits nearer to the pronoun, which is exactly why the item is written this way. Notice also the free consistency check built into the sentence: a fixed amount is the one that lands hardest on small filers, because the same sum is a larger share of a smaller liability, while a penalty tied to the amount owed scales with size by construction. When a passage gives you the reason alongside the reference, use it to confirm the reference. The harder version of this item type replaces 'the former' with a bare 'it' after a sentence containing three noun phrases, and the technique is the same: write the candidate referents in the margin and substitute each one into the sentence to see which produces a sentence the

passage could have meant.

Whose view is this? Stance versus report: Passage: 'Supporters of the levy argue that it will fund three new depots within a decade. That projection rests on traffic volumes holding at 2019 levels, which no forecast in the sector now expects.' Question: what is the author's position? (a) The author supports the levy. (b) The author opposes the levy. (c) The author doubts the depot projection. (d) The author has no view. The correct answer is (c). The stance markers are 'rests on', which frames the projection as dependent on a condition, and 'which no forecast now expects', which tells you the condition is not met. Option (b) is the trap, and it is a scope error dressed as a tone question: undermining one argument made by supporters is not opposition to the policy, and the passage says nothing about the levy's other merits or costs. Reading for stance means reading the author's verbs and qualifiers rather than the content of the views being described - a passage can spend four sentences laying out a position it goes on to dismantle in the fifth.

Procedures: when two steps both fire: Instructions: '1. Record the meter reading. 2. If the reading is lower than last month's, do not submit; raise a query instead. 3. Otherwise, submit the reading and file the photo. 4. If the reading is more than double last month's, submit the reading and flag it for review.' Case A: last month 4,180, this month 9,020. Step 2 does not apply, since 9,020 is higher. Step 3 applies: submit and file the photo. Does step 4 also apply? Double 4,180 is 8,360, and 9,020 is more than that, so yes - submit, file the photo, and flag for review. Steps 3 and 4 are not alternatives; nothing in the list makes them exclusive, and both instruct you to submit, which is consistent. Case B: last month 4,180, this month 4,090. Step 2 fires: do not submit, raise a query. Steps 3 and 4 never come into play, because step 3 begins 'otherwise' and step 4's condition is not met either. The trap in case A is treating a numbered list as a decision tree where exactly one branch executes. Read each step's condition independently unless the procedure explicitly says to stop.

How to practise this skill

- Map the passage before you answer: read the first and last sentence of each paragraph and write a three-word label for each. On a 400-word passage this takes about twenty seconds and makes every detail question a lookup instead of a search.
- For every detail answer, put a finger on the sentence that supports it. If you cannot point at one, you are answering an inference question by feel, and that is where the marks go.
- On main-idea items, test scope before truth. Ask of each option: does it cover the whole passage, and does it cover nothing outside it? Two options will usually be true and only one will be the right size.
- Rewrite any policy or eligibility clause as a numbered checklist with the connective and the exception written out separately. Assessors build these items around AND read as OR, and around the boundary values on 'at least' and 'more than'.
- Do not pre-read the options on inference and stance items. Answer in your own words first, then find the option that matches; reading four polished options first makes three of them sound reasonable.
- Log wrong answers by cause - scope, connective, referent, stance, boundary value - rather than by passage topic. The topic never repeats; the cause always does.

Glossary

Main idea: The claim that covers the whole passage and nothing beyond it. It is not the first sentence, not the most interesting fact, and not the most general statement available.

Scope: How much an answer option claims relative to the passage. Most wrong main-idea and inference options are true statements that are simply too narrow or too broad, which is why checking truth alone does not separate them.

Referent: The noun a pronoun or phrase such as it, this, the former, or the team points back to. Ambiguous referents are deliberate in test passages and are resolved by substituting each candidate into the sentence.

Connective: A logical joining word in a rule - and, or, unless, provided that, except where. AND requires

every condition; OR requires one; unless introduces an override that outranks what precedes it.

Boundary value: The exact number at the edge of a condition. 'At least three' includes three; 'more than 40' excludes 40; 'up to five' usually includes five. Items are written on these edges because that is where careless reading shows.

Stance: The author's own position, signalled by qualifiers, framing verbs and concessions rather than by direct statement. Distinct from any view the author reports.

Skimming versus scanning: Skimming is a fast first pass for structure and gist; scanning is a targeted hunt for a specific word or figure. Comprehension sections reward doing the first once and the second repeatedly.

Topic sentence: The sentence carrying a paragraph's central claim, most often first or last. Locating them across paragraphs gives you the passage's argument in about a fifth of the reading time.

Study this next

- Reading comprehension skill hub:
<https://learn.novusstreamsolutions.com/aptitude/skills/reading-comprehension>
- Practise the reading comprehension bank:
<https://learn.novusstreamsolutions.com/cognitive-skills/reading-comprehension>
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- Policy and program analysis suite:
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- Reading comprehension lesson on Novus Learn:
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Where this material comes from

- Worked items written for Novus Learn. The passages, eligibility rule, instruction list and figures above are original and invented for this lesson; no published or copyrighted test item is reproduced.
- Terminology follows standard, widely published usage in reading instruction and assessment writing - main idea, scope, referent, topic sentence.
- Novus Learn aptitude construct registry (catalog seed) for the construct scope and the suite mapping shown in the related links.
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Logical reasoning

Conditional logic, syllogisms, ordering, grouping, argument structure, and constraint problems.

Logical reasoning is the ability to take a set of statements (conditionals, quantifiers, ordering and grouping constraints), and work out exactly what they force, what they permit, and what they leave open. It is the backbone of graduate screening batteries, law and policy admissions tests, analyst and investigator selection, and the constraint sections of programming aptitude tests. The same discipline runs through eligibility policy, contract clauses, access-control rules and any specification written as if-then. Practice here is device-local: no account, and nothing leaves this device unless you export it.

What you should be able to do after this lesson:

1. Translate everyday phrasing (only if, unless, no A is B, none but) into a single arrow of the form

- antecedent implies consequent, and get the direction right every time.
2. Derive the contrapositive of any conditional and use it to reason backwards from a denied consequent.
 3. Name and reject the two invalid conditional moves, affirming the consequent and denying the antecedent, in items designed to make both feel natural.
 4. Solve a linear ordering item to a single arrangement by placing the most restrictive block first and eliminating cases exhaustively.
 5. Answer a grouping item by identifying who is ruled out, not just who is possible, and distinguish must be true from could be true.
 6. Apply quantifier rules correctly: recognise that some means at least one and does not imply not all, and that two overlapping some statements never guarantee a third overlap.

Worked examples and pitfalls

One conditional, four moves, two of them wrong: Take a warehouse rule: if a pallet is flagged by the scanner, then it is inspected before dispatch. Write it as $F \text{ implies } I$. Four things can now happen. You learn a pallet was flagged: F is true, so I is true: inspected. That is modus ponens and it is valid. You learn a pallet was not inspected: $\text{not-}I$, so $\text{not-}F$. It was not flagged. That is modus tollens, equally valid, and it is the move most candidates never reach for. Now the two traps. You learn a pallet WAS inspected and conclude it must have been flagged. Invalid: the rule says nothing about why else a pallet might be inspected: random audit, a customer complaint, a damaged corner. That is affirming the consequent. You learn a pallet was NOT flagged and conclude it was not inspected. Invalid for the same reason; that is denying the antecedent. Both feel right because in ordinary conversation people say if when they mean if and only if. Assessment items exploit exactly that slip, so the fix is mechanical: the instant you meet a conditional, write $F \text{ implies } I$ on one line and its contrapositive $\text{not-}I \text{ implies not-}F$ underneath. Those two lines are everything the statement gives you. Anything else on the page is a distractor.

Chaining conditionals, then running the chain backwards: Three statements from a release policy. If the build fails, the deploy is blocked. If the deploy is blocked, the release date slips. If the release date slips, the client is notified. Write them: $B \text{ implies } D$, $D \text{ implies } S$, $S \text{ implies } N$. Chaining forwards is easy: a failed build guarantees a notified client. The item almost never asks that. It says: the client was not notified. What follows? Take contrapositives and chain them the other way: $\text{not-}N \text{ implies not-}S$, $\text{not-}S \text{ implies not-}D$, $\text{not-}D \text{ implies not-}B$. So the build did not fail, the deploy was not blocked, and the date did not slip. All three follow. Now the near-miss version, and the one candidates get wrong: the client WAS notified. What follows? Nothing about the build. The chain only runs one way, and a client can be notified for reasons the three statements never mention. Answer: none of the above must be true. A useful habit for chain items is to draw the arrows on one line, $B \text{ implies } D \text{ implies } S \text{ implies } N$, and remember that you can travel left-to-right when you are given a truth and right-to-left when you are given a falsehood, never the reverse.

The four phrases that flip the arrow: Most lost marks in conditional items come from translation, not from reasoning. Only if introduces the consequent: you may board only if you hold a boarding pass means board implies pass. It does NOT mean a pass gets you on the plane. The pass is necessary, not sufficient, and you still need the gate to be open and your name off the no-fly list. Unless is read as if not: unless you check in you cannot board is $\text{not-check-in implies not-board}$, whose contrapositive is $\text{board implies check-in}$, again the check-in is necessary. None but staff may enter is $\text{enter implies staff}$. No temporary badge grants server-room access is $\text{temporary badge implies not server-room access}$. Compare all four with a plain sufficient condition: swiping a manager card opens the door is card implies open , and here the card really is enough. The discipline is to ask one question of every clause. Is this thing the guarantee or the requirement? A guarantee sits at the tail of the arrow, a requirement sits at the head. Get that one decision right and the rest of the item is bookkeeping.

An ordering item, solved to a single arrangement: Five people present in five consecutive slots, one each: Aisha, Ben, Chen, Dana, Eli. Constraints: (1) Ben presents in the slot immediately before Dana. (2) Aisha is

neither first nor last. (3) Chen presents at some point before Ben. (4) Eli is not immediately before or immediately after Dana. (5) Dana is not last. Start with the most restrictive item, the Ben-Dana block, and test each placement. Slots 1-2 is impossible: Chen must come before Ben and there is no slot before 1. Slots 4-5 is impossible because Dana would be last, breaking (5). Slots 3-4: Chen takes 1 or 2, and Aisha must take 2 because she cannot be first or last, so Chen is 1 and Eli is forced into 5, but 5 is immediately after Dana in slot 4, breaking (4). Dead. Slots 2-3: Chen must be 1. Aisha and Eli take 4 and 5, and since Aisha cannot be last, Aisha is 4 and Eli is 5. Check (4): Dana is in 3, the neighbouring slots are 2 and 4, and Eli is in 5: fine. The order is Chen, Ben, Dana, Aisha, Eli, and it is the only one. Two habits made that quick. First, place the block before the singletons; a two-slot block only has four possible positions in a five-slot line, so it does most of the elimination for you. Second, when a case dies, write down which constraint killed it. Later questions in the same set often ask what happens if one rule is dropped, and your dead-case notes answer them instantly.

A grouping item where the real answer is who is excluded: Exactly three of six people are picked: Farah, Gus, Hana, Ivo, Jo, Kit. Rules: (1) If Farah is picked, Gus is not. (2) Hana is picked only if Ivo is. (3) At least one of Gus and Jo is picked. (4) Kit and Ivo are never both picked. The question: if Hana is picked, which of the following must be true? Work it. Rule (2) is Hana implies Ivo, so Ivo is in. That is two of the three seats. Rule (4) then puts Kit out. The third seat goes to Farah, Gus or Jo. Suppose it went to Farah: then neither Gus nor Jo is picked, breaking (3). So the third seat is Gus or Jo, and both of those complete a legal team. Check Gus: rule (1) is vacuous because Farah is out, (2) holds, (3) holds, (4) holds. Check Jo: same. So the answer is not who joins Hana; that is genuinely open. The answer is that Farah is NOT picked, and it must be true in every legal arrangement. Grouping items are built around that distinction. Could be true means one arrangement exists; must be true means no counter-arrangement exists. The fastest way to kill a must-be-true option is to build a single legal team that violates it, which is why sketching two complete valid teams before reading the options is usually faster than reasoning about the options one at a time.

Some, all and none: the overlap nobody gave you: Two premises: all compliance officers have completed the ethics module, and some people who completed the ethics module work in the Leeds office. Does it follow that some compliance officers work in Leeds? No, and the diagram shows why. Draw a big circle for ethics-module completers. Compliance officers sit entirely inside it. Leeds staff overlap it somewhere, but nothing places that overlap on top of the compliance officers, so a world where every Leeds completer is a lab technician satisfies both premises and refutes the conclusion. Two overlapping particular statements never chain. Now three rules worth memorising. First, some means at least one and is silent about the rest, so the premise some invoices are overdue does not rule out all of them being overdue, though it does not establish that either. An option reading all invoices are overdue is therefore could-be-true rather than must-be-true, and a candidate who takes some to mean some but not all will wrongly mark it impossible. Second, some does convert: if some completers are Leeds staff then some Leeds staff are completers, and that is valid. All does not convert. All compliance officers are completers tells you nothing about most completers. Third, a valid chain needs a universal: all A are B plus no B are C gives no A are C, and that one is airtight. When an item mixes quantifiers, sketch three circles before you read a single answer option; the arrangement that satisfies the premises while breaking the conclusion is usually visible in about ten seconds.

How to practise this skill

- Notate before you reason. Every conditional gets two lines on your paper, the statement and its contrapositive, written in symbols. Items that look like paragraphs collapse to four or five arrows, and the arrows are what the question is actually about.
- Underline only if, unless, none but and no as you read. Those four phrasings cause more errors than every inference rule combined, and they are the cheapest thing on the page to get right.
- On ordering sets, draw a numbered row of slots and place the largest fixed block first. Keep a note of which constraint killed each dead case; follow-up questions in the same set reuse them.
- On must-be-true options, attack rather than verify. One complete legal arrangement that breaks the option

- kills it outright, and building one is usually faster than proving the option holds everywhere.
- Train the invalid moves deliberately. Write out an affirming-the-consequent item and a denying-the-antecedent item of your own each session until the shape of them is instantly recognisable under time pressure.
- Work untimed until you can state which rule licensed each step, then add the clock. Attempts are stored on this device only, so a slow, fully-narrated first pass through a constraint set costs nothing but your own time.

Glossary

Antecedent and consequent: In a conditional if P then Q, P is the antecedent and Q is the consequent. Getting the two the right way round during translation is where most conditional items are won or lost.

Contrapositive: For P implies Q, the statement not-Q implies not-P. It is always logically equivalent to the original, which is what lets you reason backwards from a denied consequent.

Modus ponens: The valid inference from P implies Q together with P to the conclusion Q. The most common inference in assessment items, and the safest.

Modus tollens: The valid inference from P implies Q together with not-Q to the conclusion not-P. Under-used by candidates, and the move most backwards-chaining items are built around.

Affirming the consequent: The invalid move from P implies Q together with Q to the conclusion P. It is tempting because ordinary speech often means if and only if when it says if.

Necessary condition: Something that must hold for an outcome to occur, but does not by itself bring it about. Signalled by only if, unless, none but, and required for.

Sufficient condition: Something whose presence guarantees the outcome. Signalled by a plain if, whenever, or any time that. A condition can be necessary, sufficient, both, or neither.

Must be true versus could be true: Must be true holds in every arrangement the constraints permit; could be true holds in at least one. Nearly every grouping and ordering answer option is one of these two, and mistaking which is being asked costs the mark.

Study this next

- Logical reasoning skill hub: <https://learn.novusstreamsolutions.com/aptitude/skills/logical-reasoning>
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- Logical reasoning lesson on Novus Learn:
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Where this material comes from

- Worked items written for Novus Learn from standard introductory logic: conditional translation, the contrapositive, categorical syllogisms, and linear ordering under constraints. Every puzzle above was solved and checked for a unique answer before publication.
- Terminology checked against the public Wikipedia articles 'Modus ponens', 'Modus tollens', 'Contraposition', 'Affirming the consequent' and 'Syllogism'. Definitions only; all items are original.
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Abstract reasoning

Inferring rules from shapes, symbols, matrices, and non-verbal patterns.

Abstract reasoning is rule-finding stripped of language and content: you are given shapes, shading, counts and positions, and asked which rule generates them. Because nothing in the item depends on vocabulary or schooling, it is one of the most widely used constructs in graduate screening, general aptitude batteries and matrix-style tests, and it is the section candidates most often describe as unfair. Usually because they were searching for one rule where the figure encodes three independent ones. The skill is systematic attribute scanning, not flashes of insight. Practice is device-local: no account, and nothing leaves this device unless you export it.

What you should be able to do after this lesson:

1. Scan a figure against a fixed attribute checklist (count, shape, size, shading, orientation, position, line style, symmetry) instead of searching for a rule at random.
2. Read a three-by-three matrix along rows and columns separately and combine two independent progressions to produce the missing cell.
3. Distinguish the three combination rules that look alike on paper (union, intersection and exclusive-or superposition) by testing each against a complete row.
4. Track several attributes cycling at different periods within one sequence, and predict a frame that no single attribute determines.
5. Tell a rotation from a reflection by checking whether the clockwise order of three marked features is preserved or reversed.
6. Use the answer options as evidence, eliminating on one attribute at a time rather than judging each option as a whole.

Worked examples and pitfalls

A matrix where the rule is arithmetic on side counts: A three-by-three grid of polygons. The top row runs triangle, square, pentagon. The middle row runs square, pentagon, hexagon. The bottom row runs pentagon, hexagon, and an empty cell. Count sides rather than naming shapes and the structure appears immediately: 3, 4, 5 across the top; 4, 5, 6 across the middle; 5, 6, and the answer across the bottom. Sides increase by one along each row AND by one down each column, so the missing figure has seven sides: a heptagon. Writing the numbers into the cells is the whole technique, and it generalises: whenever a matrix contains countable things, replace every cell with its count before you look for anything else, because a numeric grid makes a progression visible that shapes hide. The distractor set on an item like this is instructive. It will contain a hexagon (correct rule, one step short), an octagon (right idea, overshot), a heptagon with the wrong shading, and a heptagon rotated. Three of those four are only wrong on a second attribute, which is why the answer must be checked on every attribute before you commit rather than on the one that solved the puzzle.

Union, intersection and exclusive-or look identical until you test them: Many matrices build the third cell of each row by combining the first two. Take a row where cell one contains a dot in the top-left corner and a cross in the centre, and cell two contains a cross in the centre and a dot in the bottom-right corner. Cell three contains a dot in the top-left and a dot in the bottom-right, with no cross. That is exclusive-or superposition: elements present in exactly one of the two inputs survive, and elements present in both cancel. If cell three had contained both dots AND the cross, the rule would be union. Everything from both inputs is kept. If it had contained only the cross, the rule would be intersection: only what appears in both survives. All three rules

produce plausible-looking figures, so guessing from one row is unreliable. The reliable procedure is to identify a row where the two inputs share at least one element and differ in at least one other, because that is the only configuration where union, intersection and exclusive-or give three different answers. Confirm the rule there, then apply it to the row with the missing cell. Items in this family also hide a fourth variant, where shared elements survive but change colour; catching that one requires checking shading as a separate attribute rather than treating a black cross and a white cross as the same object.

Three attributes on three different clocks: A six-frame sequence. Frame 1: an arrow pointing up, unshaded, with one internal bar. Frame 2: arrow pointing right, shaded, two bars. Frame 3: arrow pointing down, unshaded, three bars. Frame 4: arrow pointing left, shaded, one bar. Frame 5: arrow pointing up, unshaded, two bars. What is frame 6? Take the attributes one at a time. Direction rotates ninety degrees clockwise every frame, a cycle of four, so after up comes right. Shading alternates, a cycle of two, so after unshaded comes shaded. The bar count runs 1, 2, 3, 1, 2, a cycle of three, so after two comes three. Frame 6 is a right-pointing shaded arrow with three bars. The reason this item defeats people is that the whole figure does not repeat until frame 13: the individual attributes come back round every four, two and three frames, but they only come back into phase together after twelve, so the sequence as printed looks like it has no period at all. Treat each attribute as an independent counter with its own cycle length and the difficulty evaporates. The practical habit is to rule three columns on your paper (direction, shading, count) fill them in for every given frame, and extend each column separately before you look at a single answer option.

Odd one out, where the obvious difference is the decoy: Five figures. (a) A square with one diagonal drawn. (b) A triangle with a line from the apex to the base. (c) A pentagon with a line joining two non-adjacent vertices. (d) A hexagon with two lines crossing inside it. (e) A circle with a chord. Which is the odd one out? The difference that jumps out is that (e) is curved and the others are straight-edged, and that is the decoy. It is a real difference, but it is not the one the item is built on. Count enclosed regions instead. Figures (a), (b), (c) and (e) are each divided into exactly two regions by a single line. Figure (d) has two crossing lines and is divided into more than two. The rule is region count, and (d) is the answer. Odd-one-out items reliably plant a salient irrelevant difference (one figure is the only curved one, or the only shaded one, or the only one with a right angle), and hide the operative rule in something countable. The defence is procedural: before choosing, write the value of at least three attributes for all five figures, for example number of enclosed regions, number of straight edges, number of line intersections. The correct answer is the figure that stands alone on exactly one row of that table while the others agree, and if two rows both isolate a figure, the item is ambiguous and you should prefer the countable rule over the categorical one.

Rotation or reflection, settled by clockwise order: A flag-like figure carries three distinguishable marks: a red band, a blue band and a yellow band, which read red, blue, yellow going clockwise around its centre. You are shown a candidate answer figure that also has three bands. Is it a rotation of the original or a reflection of it? Rotating a flat figure in the plane never changes the clockwise order of its features, so any genuine rotation still reads red, blue, yellow clockwise, from whatever starting point you choose. A mirror reflection reverses that order, so a reflected figure reads red, yellow, blue clockwise. Read the cyclic order and the question is answered without imagining any motion at all. This matters because reflections are the standard trap in rotation items: the reflected option looks exactly as plausible as the rotated one, and no amount of mental turning will produce it. The same test works on letters, no rotation of R in the plane produces a backwards R, and on three-dimensional figures, where the equivalent check is whether a right-handed set of three edges at a corner stays right-handed. Note the one honest caveat: a figure with a mirror line of its own is unchanged by reflection, so this test only decides the question for asymmetric figures, which is exactly why item writers use asymmetric ones.

Two dots on the perimeter, moving at different rates: A three-by-three grid where only the eight perimeter cells are used. Number them clockwise starting at the top-left corner: 0 top-left, 1 top-middle, 2 top-right, 3 right-middle, 4 bottom-right, 5 bottom-middle, 6 bottom-left, 7 left-middle. Frame 1 has both dots at cell 0. Frame 2 has one dot at cell 2 and the other at cell 7. Frame 3 has them at cells 4 and 6. Frame 4 has them at

cells 6 and 5. What is frame 5? Track them separately. The first dot goes 0, 2, 4, 6, two cells clockwise each frame, so it lands on 8, which wraps to cell 0, the top-left corner. The second goes 0, 7, 6, 5, one cell anticlockwise each frame, so it lands on cell 4, the bottom-right corner. Frame 5 has one dot top-left and one bottom-right. Two counting errors dominate this family. The first is treating the perimeter as nine positions because the grid has nine cells; the centre is not on the path and the perimeter is a loop of eight. The second is assuming both markers share a direction or a speed, which is precisely the assumption the item is testing. When markers move at different rates, the frames where they coincide or sit adjacent are coincidences of the arithmetic, not part of the rule, and reading meaning into them is how a solvable item becomes impossible.

How to practise this skill

- Keep a written attribute checklist beside you until it is automatic: count, shape, size, shading, orientation, position, line style, symmetry. Scanning a fixed list is faster than free-associating, and it is what separates candidates who finish the section from those who stall on item four.
- Replace every countable cell with a number before looking for a rule. A matrix of shapes is hard to read; the same matrix written as 3, 4, 5 over 4, 5, 6 solves itself.
- Read matrices along rows and down columns as two separate passes. A large share of items encode one progression in each direction, and a rule that only works across rows is usually half the answer.
- Use the options as data. Sort them by one attribute, discard the group that cannot be right, then sort the survivors by the next. Eliminating on single attributes is far more reliable under time pressure than judging whole figures.
- Check the cyclic order of three features before accepting any rotation option, and remember that a reflected asymmetric figure can never be produced by turning the original in the plane.
- Practise untimed until you can state the rule in one sentence for every item you answer, including the ones you got right by feel. Attempts are stored on this device only, so an unhurried pass where you narrate each rule aloud costs nothing and is what actually builds the scanning habit.

Glossary

Attribute: A single independently varying property of a figure, such as shading, count or orientation. Most difficult items vary three or more attributes at once, each on its own cycle.

Matrix item: A grid of figures, usually three by three, with one cell missing. Rules typically run along rows, down columns, or both at once.

Superposition: A rule that builds one figure by combining two others. The three common variants keep the union of elements, the intersection, or the elements appearing in exactly one input.

Exclusive-or rule: The superposition variant in which elements common to both inputs cancel and only the unshared elements survive. Distinguished from union and intersection by testing a row whose inputs both share and differ in elements.

Distractor: An incorrect answer option built to match the correct one on the attribute that solved the item while differing on another. It is why a figure must be checked on every attribute before selection.

Chirality: The handedness of an asymmetric figure. Rotation preserves it and reflection reverses it, so the clockwise order of three marked features tells the two transformations apart.

Cycle length: The number of frames after which an attribute repeats. When several attributes have different cycle lengths, the whole figure only repeats after their least common multiple.

Enclosed region: An area fully bounded by lines within a figure. It is one of the most common hidden rules in odd-one-out items because it is countable and visually unobtrusive.

Study this next

- Abstract reasoning skill hub: <https://learn.novusstreamsolutions.com/aptitude/skills/abstract-reasoning>
- Abstract reasoning practice bank:
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- Inductive reasoning lesson:
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Where this material comes from

- Every figure, matrix and sequence described above was constructed and verified for Novus Learn. Side counts, superposition outcomes, attribute cycle lengths and perimeter positions were each checked by hand.
- Matrix-style non-verbal items are a long-established public assessment format; this lesson describes the format in general terms and reproduces no item from any published test.
- Terminology checked against the public Wikipedia articles 'Chirality', 'Exclusive or' and 'Least common multiple'. Definitions only.
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Recommended preparation

- Practice numerical reasoning:
<https://learn.novusstreamsolutions.com/aptitude/skills/numerical-reasoning/lesson>
- Practice verbal reasoning: <https://learn.novusstreamsolutions.com/aptitude/skills/verbal-reasoning/lesson>
- Practice reading comprehension:
<https://learn.novusstreamsolutions.com/aptitude/skills/reading-comprehension/lesson>

Answer keys, scoring and privacy

Answer keys and scoring logic stay server-side and are never included in any download or export.

Formal suite answer keys and scoring logic stay on the server and are not part of any download, in any format. Downloadable keys exist only for the open, untimed practice material (the practice packs on the puzzles, cognitive-skills and reasoning practice lab pages), where the answers are already public teaching content.

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