Apprenticeship entrance: study guide

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> Answer keys and scoring logic stay server-side and are never included in any download or export.

How to use this guide

This file contains the whole study outline for this suite: every skill it draws on, the full lesson for each of those skills, worked examples, practice tips, a glossary, and where each piece of material comes from. Nothing here is a summary of a page you still have to visit.

1. Read the skills section end to end once, without timing yourself.
2. Work the guided practice mode for the suite, using the practice tips as a checklist.
3. Move to the mini-test only when guided practice feels unhurried.
4. Sit the full simulation last, once, in the conditions you expect on the day.

Practice attempts are stored on the device you used, never on an account. Exporting a result is the only way anything leaves that device.

Practice modes and durations

Practice modes for Apprenticeship entrance

Mode	Duration	What it is for
Guided practice	15 minutes	Untimed, with feedback after every item.
Mini-test	18 minutes	A short timed set for checking pace.
Full simulation	45 minutes	Full length and full time, in one sitting.

- Start guided practice: https://learn.novusstreamsolutions.com/aptitude/practice/new?bank=apt-351-apprenticeship-entrance&mode=guided
- Start mini-test: https://learn.novusstreamsolutions.com/aptitude/practice/new?bank=apt-351-apprenticeship-entrance&mode=mini
- Start full simulation: https://learn.novusstreamsolutions.com/aptitude/practice/new?bank=apt-351-apprenticeship-entrance&mode=full

Skills covered, in full

This suite draws on 5 skill constructs. Each one below carries its complete lesson.

Numerical reasoning

Arithmetic, fractions, percentages, ratios, rates, estimation, word problems, and number relationships.

Numerical reasoning is the ability to take a small set of supplied numbers (a price list, a staffing table, a fuel figure), and reach a defensible answer in around ninety seconds without a formula sheet. It is the most widely used quantitative section in graduate, management and public-sector screening, and it appears in banking, retail, armed forces and healthcare entry batteries alike. The arithmetic itself is deliberately ordinary: percentages, ratios, rates and averages. What is actually being measured is whether you pick the right operation quickly, keep the units straight, and answer the question that was asked rather than the one you started computing. Practice here is device-local: no account, and nothing leaves this device unless you export it.

What you should be able to do after this lesson:

1. Move between fractions, decimals, percentages and ratios on sight, and pick whichever form makes a given item fastest (12.5 percent as one eighth, 33.3 percent as one third).
2. Apply percentage change in both directions, including recovering an original figure from a post-increase total, and combine successive changes multiplicatively rather than by adding them.
3. Split a total in a stated ratio by counting parts first, and work backwards from a stated difference between two shares.
4. Solve rate problems (speed, unit price, consumption, combined work rates) by carrying units through every intermediate line so the units of the answer prove the method.
5. Produce a one-significant-figure estimate before computing, and use it to eliminate the distractors built from the common wrong operations.
6. Read a multi-step stem and name, in one sentence, the single quantity the final question asks for before touching the numbers.

Worked examples and pitfalls

Reverse percentages: the item most candidates get backwards: A subscription price rose by 15 percent and now stands at 57.50 pounds. What was it before? The correct move is to divide, not subtract: the new price is 115 percent of the old, so the old price is 57.50 / 1.15 = 50.00. Check it forwards: 15 percent of 50 is 7.50, and 50 + 7.50 = 57.50. The tempting wrong answer takes 15 percent of the NEW figure, 0.15 x 57.50 = 8.625, and reports 48.88. That distractor is always on the option list because it is what most people do under time pressure, and it is wrong by 2.25 percent, small enough to look plausible. The same asymmetry drives the successive-change item: a price that rises 20 percent and then falls 20 percent does not return to where it started. Multiply the factors: 1.20 x 0.80 = 0.96, a net fall of 4 percent. Starting at 500 pounds you get 600 then 480, not 500. Percentages compose by multiplication; they never add.

Ratio splits: count the parts before you divide: A 4,830 pound budget is split between three teams in the ratio 3:5:6. Add the parts first: 3 + 5 + 6 = 14. One part is 4,830 / 14 = 345. The shares are 3 x 345 = 1,035, 5 x 345 = 1,725 and 6 x 345 = 2,070, and they sum back to 4,830, which is the check you should always run. Two classic failures. The first is dividing by 3 because there are three teams. That gives 1,610 each and ignores the ratio entirely. The second is treating 5 as a fraction and computing five sixths or five fourteenths of something other than the total. The more interesting version of this item gives you a difference instead of the total: 'the second team receives 690 pounds more than the first, what is the whole budget?' The difference between the shares is 5 - 3 = 2 parts, so one part is 690 / 2 = 345, and the budget is 14 x 345 = 4,830. Same number, reached from the other end, and the arithmetic is trivial once you have made the parts

explicit.

Rates and units: 2 h 15 min is 2.25, not 2.15: A delivery van covers 174 km in 2 hours 15 minutes. Average speed is distance over time, and the time must be in hours: 15 minutes is 15/60 = 0.25 h, so 174 / 2.25 = 77.3 km/h. Type 2.15 into the calculator instead and you get 80.9 km/h: an error of roughly 4.7 percent that sits comfortably inside the plausible range and will match one of the options. Now extend it. The van consumes 8.6 litres per 100 km, so the trip needs 174 x 8.6 / 100 = 14.964 litres, and at 1.48 pounds per litre that is 14.964 x 1.48 = 22.15 pounds. Notice the units doing the work: (km) x (L / 100 km) leaves litres; (L) x (pounds / L) leaves pounds. If your intermediate line has km still attached at the end, you have divided when you should have multiplied. Write the unit next to every number and the method checks itself.

Unit pricing: normalise before you compare: Three pack sizes of the same fluid. Pack A: 750 ml for 3.60 pounds. Pack B: 2 litres for 9.40. Pack C: 1.5 litres for 7.20. Convert all three to price per litre. A: 3.60 / 0.75 = 4.80 per litre. B: 9.40 / 2 = 4.70. C: 7.20 / 1.5 = 4.80. So B is cheapest by 10p a litre, and A and C are identical despite looking like different deals. The 'bigger pack is cheaper' heuristic happens to hold here but is not a rule, and test writers know it. Half of these items are built specifically so the largest pack loses. Now add the multibuy that these questions love: pack A is on three-for-two. Three packs give 2.25 litres for the price of two, 7.20 pounds, which is 7.20 / 2.25 = 3.20 per litre and beats everything. The trap in the multibuy version is dividing by the number of packs paid for rather than the volume received.

Combined work rates: add rates, never times: Printer A completes a 3,000-page run in 50 minutes; printer B completes the same run in 75 minutes. Running together, how long? Convert to rates: A prints 3,000 / 50 = 60 pages per minute, B prints 3,000 / 75 = 40 pages per minute, and together they print 100 pages per minute, so the job takes 3,000 / 100 = 30 minutes. Verify by counting output: in 30 minutes A produces 1,800 pages and B produces 1,200, which is 3,000 exactly. The two wrong answers you will see on the option list are 62.5 minutes (the average of 50 and 75) and 125 minutes (the sum). Both are impossible on inspection: two machines working together must finish faster than the faster machine alone, so any answer above 50 minutes is wrong before you compute anything. The general form is 1 / (1/50 + 1/75), and it is worth being able to write that line directly, but the sanity bound catches the error faster than the algebra does.

Estimate first, then compute: killing distractors in ten seconds: 'A department spent 847,300 pounds in 2024. In 2025 the budget fell by 12.5 percent. What was the 2025 spend?' Options: 741,387.50 / 953,212.50 / 105,912.50 / 762,570. Estimate before anything else: 12.5 percent is exactly one eighth, one eighth of roughly 850,000 is roughly 106,000, so the answer is roughly 744,000. That single line eliminates three options. 953,212.50 applied the change upwards. 105,912.50 is the size of the reduction, not the resulting spend: the 'answered the wrong question' distractor, and the most commonly selected wrong option on items of this shape. 762,570 is a 10 percent cut, planted for anyone who misread the rate. Exact working: 847,300 x 7/8 = 5,931,100 / 8 = 741,387.50. Doing it as a fraction avoids the decimal multiplication altogether. Learn the fraction equivalents cold (12.5 percent is 1/8, 16.7 percent is 1/6, 37.5 percent is 3/8, 62.5 percent is 5/8) because a fraction turns most percentage items into one division.

How to practise this skill

- Memorise the fraction-to-percentage table up to eighths and twelfths. Almost every 'nasty' percentage on these tests is a clean fraction in disguise, and the fraction route is two or three times faster than decimal multiplication.
- Write the unit beside every intermediate number, including the ones you keep in your head. Most numerical errors on timed sections are unit errors, not arithmetic errors, and units are the only cheap way to catch them.
- Rehearse reverse percentages as their own drill until dividing by 1.15 feels more natural than subtracting 15 percent. It is a single, identifiable technique that accounts for a disproportionate share of lost marks.
- Before selecting, re-read the last clause of the stem out loud. 'By how much did it fall' and 'what was it after the fall' have different answers, and both are always on the option list.

- Keep an error log with four columns (misread the question, wrong operation, unit slip, arithmetic slip), and tally which one you actually commit. Three sessions is usually enough to show that one column dominates, and that is the column to train.
- Work untimed until your method is stable, then add the clock in stages: generous, then realistic, then 20 percent tighter than the real test. Attempts stay on this device, so a slow first pass costs nothing.

Glossary

Percentage point: The arithmetic difference between two percentages. A rate moving from 4 percent to 5 percent rises by one percentage point but by 25 percent in relative terms; questions specify which they want and the two answers are both on the option list.

Reverse percentage: Recovering an original amount from a figure that already includes a percentage change, by dividing by the multiplier (1.15 for a 15 percent rise, 0.88 for a 12 percent fall) rather than subtracting the percentage from the new figure.

Multiplier (decimal factor): The single number a quantity is multiplied by to apply a percentage change: 1.20 for plus 20 percent, 0.80 for minus 20 percent. Successive changes are handled by multiplying the factors, which is why plus 20 then minus 20 gives 0.96, not 1.

Ratio part: One unit of a ratio split. Dividing the total by the sum of the ratio terms gives the value of one part; every share and every difference between shares is then a whole number of parts.

Unit rate: A quantity expressed per one of something: price per litre, pages per minute, litres per 100 km. Comparisons are only valid once every option has been converted to the same unit rate.

Combined rate: The sum of two or more individual rates working simultaneously. Times cannot be added or averaged; only rates add, and the combined time is the total work divided by the combined rate.

Significant figure estimate: Rounding every input to one meaningful digit to get an approximate answer in a few seconds. Its purpose is not accuracy but elimination: it removes any option that is off by a factor or has the sign of the change wrong.

Distractor: A wrong option written deliberately to match a specific predictable error: subtracting instead of dividing, reporting the change instead of the result, averaging instead of combining rates. Recognising the pattern is often faster than recomputing.

Study this next

- Numerical reasoning skill hub: https://learn.novusstreamsolutions.com/aptitude/skills/numerical-reasoning
- Numerical reasoning practice in the Cognitive Skills Lab: https://learn.novusstreamsolutions.com/cognitive-skills/numerical-reasoning
- Data interpretation lesson: https://learn.novusstreamsolutions.com/aptitude/skills/data-interpretation/lesson
- Office numeracy suite: https://learn.novusstreamsolutions.com/aptitude/tests/office-numeracy
- Finance, accounting and insurance careers: https://learn.novusstreamsolutions.com/careers/families/finance-accounting-and-insurance
- Numerical reasoning lesson on Novus Learn: https://learn.novusstreamsolutions.com/aptitude/skills/numerical-reasoning/lesson

Where this material comes from

- All worked figures above were written and checked for Novus Learn. Every division, ratio split and rate calculation in this lesson was verified by recomputing it in the reverse direction.
- Conventions only (percentage point, unit rate, significant figures) cross-checked against standard public references such as the Wikipedia articles 'Percentage', 'Ratio' and 'Rate (mathematics)'. No item text is

drawn from any published test.
- Novus Learn aptitude construct registry (catalog seed) for construct scope and suite mapping.
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Reading comprehension

Understanding passages, instructions, policies, technical material, and workplace documents.

Reading comprehension is the ability to take a passage, a policy clause, a procedure or a technical note and answer accurately about what it says, what it means, and how it applies to a case in front of you. It is assessed directly in casework, policy analysis, immigration and language-focused batteries, and it sits underneath almost every other written test as the thing that has to work before anything else can. On the job it is the difference between applying an eligibility rule correctly the first time and generating an appeal. Everything you practise here is stored on this device; there is no account and no upload.

What you should be able to do after this lesson:

1. Choose a main-idea answer by testing scope first, and reject options that are true but too narrow, too broad, or about a different passage entirely.
2. Apply a written rule to specific cases, reading AND, OR, 'at least', 'more than' and 'unless' exactly as written and checking the exception clause last.
3. Infer the meaning of a word from the sentence around it rather than from its most common everyday sense.
4. Track referents across sentences - it, this, the former, the latter, the team - and name what each one points at.
5. Separate the author's own stance from views the author is reporting, and read hedging as evidence of stance.
6. Work through a numbered procedure with conditional steps, including cases where two steps both apply.

Worked examples and pitfalls

Main idea: scope, not truth: Passage: 'When the Kirkwall depot adopted route-optimisation software in 2021, its drivers covered 9 percent fewer kilometres in the first quarter, and fuel spending fell by a similar margin. Delivery times improved on urban routes only; rural routes were unchanged, and two drivers reported longer split shifts. The depot manager has kept the software but now overrides its rural schedules by hand.' Which option states the main idea? (a) 'Route-optimisation software reduces fuel costs.' True, and it is exactly one third of the passage - it drops the mixed results and the override, so it is too narrow. (b) 'The software failed at Kirkwall.' Contradicted: mileage and fuel both improved, and the depot kept it. (c) 'Rural deliveries are harder to optimise than urban ones.' A generalisation the passage never makes; it reports one depot, one year, without explaining why rural routes were unchanged. Too broad. (d) 'At one depot the software produced clear mileage and fuel savings but uneven results elsewhere, so it is now used with manual override.' Correct - it covers all three sentences and no more. The lesson generalises: main-idea distractors are usually wrong for scope, and the two commonest failures are a true detail promoted to the main point, and a reasonable-sounding claim the passage never actually makes.

Reading a clause exactly: and, at least, more than, unless: Rule: 'An employee may claim the remote-working allowance if they work from home on at least three scheduled days per week AND their home is more than 40 km from their assigned office, unless they already receive the travel-card subsidy.' Four cases. Priya works from home four days, lives 52 km away, and receives the travel-card subsidy: not

eligible - she satisfies both qualifying conditions, and the 'unless' clause overrides both. Tom works from home three days, lives 38 km away, no subsidy: not eligible, because the connective is AND and 38 is not more than 40. Dan works from home two days, lives 60 km away, no subsidy: not eligible, failing the days condition for the same structural reason. Mira works three days, lives 41 km away, no subsidy: eligible - 'at least three' includes exactly three, and 41 is more than 40. Three separate traps live in one sentence: reading AND as OR under time pressure, treating 'more than 40' as including 40, and forgetting that an exception clause outranks the conditions it follows. The reliable method is to rewrite the rule as a checklist - condition 1, connective, condition 2, then exception - before you look at any case.

Vocabulary in context: the evidence is in the next clause: Sentence: 'The auditor's remarks were characteristically dry, and the board took a full minute to realise she had been criticising them.' Which meaning does 'dry' carry here? (a) arid or lacking moisture, (b) dull and lacking interest, (c) understated and quietly ironic, (d) free of alcohol. Option (b) is the distractor that catches most people, because it is the commonest figurative sense and it half-fits an auditor. But the clause after 'and' is doing the work: a remark that takes a minute to land as criticism is understated, not boring - dullness would not delay recognition, it would only reduce attention. The answer is (c). The general method for vocabulary-in-context items is to ignore the word for a moment, read the rest of the sentence as evidence, and ask what property the sentence requires the word to have. Test items are built so that the most frequent sense of the word is available as an option and is wrong; if the most obvious meaning were correct, the item would measure nothing.

Referents: the former, the latter, and the noun three sentences back: Passage: 'Two remedies were proposed: a fixed surcharge on late filings, and a sliding penalty tied to the amount owed. The committee rejected the former on fairness grounds, noting that it would fall hardest on the smallest filers.' Which remedy was rejected? 'The former' is the first item mentioned, so the fixed surcharge. Candidates who skim choose the sliding penalty because it sits nearer to the pronoun, which is exactly why the item is written this way. Notice also the free consistency check built into the sentence: a fixed amount is the one that lands hardest on small filers, because the same sum is a larger share of a smaller liability, while a penalty tied to the amount owed scales with size by construction. When a passage gives you the reason alongside the reference, use it to confirm the reference. The harder version of this item type replaces 'the former' with a bare 'it' after a sentence containing three noun phrases, and the technique is the same: write the candidate referents in the margin and substitute each one into the sentence to see which produces a sentence the passage could have meant.

Whose view is this? Stance versus report: Passage: 'Supporters of the levy argue that it will fund three new depots within a decade. That projection rests on traffic volumes holding at 2019 levels, which no forecast in the sector now expects.' Question: what is the author's position? (a) The author supports the levy. (b) The author opposes the levy. (c) The author doubts the depot projection. (d) The author has no view. The correct answer is (c). The stance markers are 'rests on', which frames the projection as dependent on a condition, and 'which no forecast now expects', which tells you the condition is not met. Option (b) is the trap, and it is a scope error dressed as a tone question: undermining one argument made by supporters is not opposition to the policy, and the passage says nothing about the levy's other merits or costs. Reading for stance means reading the author's verbs and qualifiers rather than the content of the views being described - a passage can spend four sentences laying out a position it goes on to dismantle in the fifth.

Procedures: when two steps both fire: Instructions: '1. Record the meter reading. 2. If the reading is lower than last month's, do not submit; raise a query instead. 3. Otherwise, submit the reading and file the photo. 4. If the reading is more than double last month's, submit the reading and flag it for review.' Case A: last month 4,180, this month 9,020. Step 2 does not apply, since 9,020 is higher. Step 3 applies: submit and file the photo. Does step 4 also apply? Double 4,180 is 8,360, and 9,020 is more than that, so yes - submit, file the photo, and flag for review. Steps 3 and 4 are not alternatives; nothing in the list makes them exclusive, and both instruct you to submit, which is consistent. Case B: last month 4,180, this month 4,090. Step 2 fires: do

not submit, raise a query. Steps 3 and 4 never come into play, because step 3 begins 'otherwise' and step 4's condition is not met either. The trap in case A is treating a numbered list as a decision tree where exactly one branch executes. Read each step's condition independently unless the procedure explicitly says to stop.

How to practise this skill

- Map the passage before you answer: read the first and last sentence of each paragraph and write a three-word label for each. On a 400-word passage this takes about twenty seconds and makes every detail question a lookup instead of a search.
- For every detail answer, put a finger on the sentence that supports it. If you cannot point at one, you are answering an inference question by feel, and that is where the marks go.
- On main-idea items, test scope before truth. Ask of each option: does it cover the whole passage, and does it cover nothing outside it? Two options will usually be true and only one will be the right size.
- Rewrite any policy or eligibility clause as a numbered checklist with the connective and the exception written out separately. Assessors build these items around AND read as OR, and around the boundary values on 'at least' and 'more than'.
- Do not pre-read the options on inference and stance items. Answer in your own words first, then find the option that matches; reading four polished options first makes three of them sound reasonable.
- Log wrong answers by cause - scope, connective, referent, stance, boundary value - rather than by passage topic. The topic never repeats; the cause always does.

Glossary

Main idea: The claim that covers the whole passage and nothing beyond it. It is not the first sentence, not the most interesting fact, and not the most general statement available.

Scope: How much an answer option claims relative to the passage. Most wrong main-idea and inference options are true statements that are simply too narrow or too broad, which is why checking truth alone does not separate them.

Referent: The noun a pronoun or phrase such as it, this, the former, or the team points back to. Ambiguous referents are deliberate in test passages and are resolved by substituting each candidate into the sentence.

Connective: A logical joining word in a rule - and, or, unless, provided that, except where. AND requires every condition; OR requires one; unless introduces an override that outranks what precedes it.

Boundary value: The exact number at the edge of a condition. 'At least three' includes three; 'more than 40' excludes 40; 'up to five' usually includes five. Items are written on these edges because that is where careless reading shows.

Stance: The author's own position, signalled by qualifiers, framing verbs and concessions rather than by direct statement. Distinct from any view the author reports.

Skimming versus scanning: Skimming is a fast first pass for structure and gist; scanning is a targeted hunt for a specific word or figure. Comprehension sections reward doing the first once and the second repeatedly.

Topic sentence: The sentence carrying a paragraph's central claim, most often first or last. Locating them across paragraphs gives you the passage's argument in about a fifth of the reading time.

Study this next

- Reading comprehension skill hub: https://learn.novusstreamsolutions.com/aptitude/skills/reading-comprehension
- Practise the reading comprehension bank: https://learn.novusstreamsolutions.com/cognitive-skills/reading-comprehension
- Verbal reasoning lesson: https://learn.novusstreamsolutions.com/aptitude/skills/verbal-reasoning/lesson

- Policy and program analysis suite: https://learn.novusstreamsolutions.com/aptitude/tests/policy-and-program-analysis
- Immigration and asylum casework suite: https://learn.novusstreamsolutions.com/aptitude/tests/immigration-and-asylum-casework
- Reading comprehension lesson on Novus Learn: https://learn.novusstreamsolutions.com/aptitude/skills/reading-comprehension/lesson

Where this material comes from

- Worked items written for Novus Learn. The passages, eligibility rule, instruction list and figures above are original and invented for this lesson; no published or copyrighted test item is reproduced.
- Terminology follows standard, widely published usage in reading instruction and assessment writing - main idea, scope, referent, topic sentence.
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Verbal reasoning

Drawing conclusions from written information without relying on outside assumptions.

Verbal reasoning is the discipline of answering strictly from a passage: deciding whether a statement is True, False, or Cannot Say on the evidence given, and refusing to import anything you happen to know about the topic. It is the workhorse construct in graduate and civil-service screening, banking and consulting sifts, and language-focused public-service batteries, where a passage about parcel volumes or grant conditions is followed by four statements to classify. The same discipline is what stops a contract review, a grant assessment or an incident summary from quietly acquiring facts nobody wrote down. Practice here is device-local: no account, and nothing leaves this device unless you export it.

What you should be able to do after this lesson:

1. Classify a statement as True, False, or Cannot Say, and state in one sentence which words in the passage force the classification.
2. Explain the difference that costs the most marks: 'Cannot Say' means undetermined by the passage, while 'False' means contradicted by it.
3. Spot quantifier drift between passage and statement (all, some, most, only, none) and show why 'all A are B' never licenses 'all B are A'.
4. Refuse a causal upgrade: recognise when a passage reports co-occurrence or sequence and a statement claims cause.
5. Separate what a passage asserts from what it reports somebody else asserting, and classify statements about each correctly.
6. Do the small arithmetic hidden inside verbal items - percentage changes, fractions of a stated total - without leaving the passage for outside data.

Worked examples and pitfalls

The three-way rule on one short passage: Passage: 'The Riverton depot handled 4,200 parcels in March, a 12 percent increase on February. A night shift was introduced in January; in March it processed 40 percent of the parcels the depot handled.' Now take four statements. (1) 'The depot handled 3,750 parcels in February.' February is March divided by 1.12: 4,200 / 1.12 = 3,750 exactly, so this is True - the passage determines it

even though the number is not printed. (2) 'The night shift caused the March increase.' Cannot Say. The passage puts the night shift and the increase in the same depot in the same period; it never claims one produced the other, and it never denies it either. Most candidates mark this False, reasoning correctly that correlation is not causation but then choosing the wrong label: False is reserved for statements the passage contradicts. (3) 'The night shift processed more than 1,700 parcels in March.' Forty percent of 4,200 is 1,680, which is not more than 1,700, so this is False - contradicted by arithmetic on the passage's own figures. (4) 'The depot handled more parcels in March than in January.' Cannot Say: January is mentioned only as the month the shift started, and no January volume is given.

Quantifier drift and illicit conversion: Passage: 'All accredited suppliers submit quarterly audits. Some suppliers in the northern region are accredited.' Statement A: 'Some suppliers in the northern region submit quarterly audits.' True, and it is worth seeing why the chain holds: at least one northern supplier is accredited, and every accredited supplier submits, so at least one northern supplier submits. Statement B: 'Every supplier that submits quarterly audits is accredited.' This reverses the first sentence. 'All accredited suppliers submit' leaves the door wide open for unaccredited suppliers to submit as well - perhaps voluntarily, perhaps under another rule - so the answer is Cannot Say. Turning 'all A are B' into 'all B are A' is called illicit conversion and it is the single most productive trap in this format, because the reversed sentence sounds like a paraphrase. Statement C: 'No unaccredited supplier submits quarterly audits' is the same reversal wearing a negative coat, and it is Cannot Say for the same reason. Statement D: 'All northern suppliers submit quarterly audits' is also Cannot Say: 'some are accredited' says nothing about the rest.

Asserted versus reported: Passage: 'The committee's report claims that the scheme cut waiting times by a third. Two of the four regional boards have disputed that figure.' Statement A: 'The scheme cut waiting times by a third.' Cannot Say. What the passage asserts is that a report claims this; the claim's truth is never settled, and the dispute does not settle it either. Statement B: 'At least two regional boards disagree with the report's waiting-time figure.' True, and note 'at least' - the passage says two disputed it, and two of four disputing is consistent with 'at least two'. Statement C: 'All four regional boards accept the figure.' False, directly contradicted. Statement D: 'The report is wrong.' Cannot Say. This item type appears constantly in policy and diplomacy passages, where a paragraph stacks a claim, a source, and a reaction, and the reader has to keep three different truth-conditions apart. The reliable habit is to underline the reporting verb - claims, argues, estimates, alleges, projects - and remember that everything downstream of it belongs to the source, not to the passage.

Percentages are not symmetric: Passage: 'Membership fell from 8,000 to 6,000 over two years, then recovered by 25 percent in the third year.' Statement: 'Membership at the end of year three was higher than at the start.' The fall is 2,000 on a base of 8,000, which is 25 percent. The recovery is 25 percent of the new base: 6,000 x 1.25 = 7,500. That is below 8,000, so the statement is False. The trap is elegant, because a 25 percent fall followed by a 25 percent rise feels like it should cancel. It does not: to get back from 6,000 to 8,000 you need a 33.3 percent rise, since 2,000 / 6,000 = 0.333. Whenever a verbal item states a change as a percentage, write down what the percentage is a percentage of before you touch it. A related version supplies the recovery as an absolute number instead - 'recovered by 2,000 members' - which does return the total to 8,000, and candidates who answered the first version from memory get the second one wrong.

Verbal analogies: name the relation as a sentence: Item: 'ANTISEPTIC is to INFECTION as ___ is to ___.' Options: (a) vaccine : immunity, (b) insulation : heat loss, (c) medicine : illness, (d) bandage : wound. Write the stem relation as a full sentence first: 'An antiseptic is applied in order to prevent an infection from occurring.' Now test each option against that exact sentence. Option (a) runs the other way - a vaccine is given to produce immunity, not to prevent it. Option (c) is the right family but the wrong specificity: medicine typically treats an illness that has already started. Option (d) is applied after the wound exists. Option (b) fits precisely: insulation is applied in order to prevent heat loss from occurring. The general method is the same on the simpler item types. 'BOOK is to LIBRARY as PAINTING is to ___' has canvas (the material), artist (the maker), and gallery (the place a collection is kept and shown) among its options; all three are genuine

relations to 'painting', and only the third matches the stem sentence. Options in analogy items are chosen to be true statements about the words, just not the stated relation.

Two premises with 'some' prove nothing: Argument: 'Some depot managers are qualified engineers. Some qualified engineers hold a rigging certificate. Therefore some depot managers hold a rigging certificate.' This is invalid, and the way to prove it is a counter-model rather than an argument. Let the depot managers be Ana and Ben; let the qualified engineers be Ben and Cara; let the certificate holders be Cara alone. Premise one holds: Ben is a manager and an engineer. Premise two holds: Cara is an engineer with the certificate. The conclusion fails: neither Ana nor Ben holds the certificate. Since a single consistent world makes both premises true and the conclusion false, the argument cannot be valid, so in a True / False / Cannot Say framing the conclusion is Cannot Say. Two premises that both begin 'some' never combine into a conclusion, because 'some' gives you an overlap without telling you where the overlap sits. Contrast a valid pair: 'All accredited labs are inspected annually. No inspected facility is exempt from the fee.' Every accredited lab is inspected, and no inspected facility is exempt, so no accredited lab is exempt - True.

How to practise this skill

- Answer from the passage even when you know the subject. Candidates with a background in the topic score worse on verbal items than they expect, because their own knowledge quietly supplies the missing premise that turns a Cannot Say into a True.
- Run the two-worlds test on every candidate 'Cannot Say': can you imagine a world where all the passage's sentences hold and the statement is true, and another where they hold and it is false? If both, it is Cannot Say. If only the false world exists, it is False.
- Underline the quantifiers and hedges in the statement (all, some, only, most, may, must, likely) and find their counterparts in the passage. Roughly half of the wrong answers in this construct come from a single word swapped between the two.
- Budget about 25 to 30 seconds per statement rather than per passage, and read the passage once for structure before touching the statements. Re-reading the whole passage for each statement is what causes candidates to run out of time on the last set.
- Keep a wrong-answer log with one label per error: quantifier, causation, reported-versus-asserted, arithmetic, outside knowledge. A clear pattern almost always emerges within about forty items, and it is usually a single label.
- Work untimed until the three-way rule is automatic, then add the clock. Attempts are stored on this device only, so a slow first pass through a passage set costs you nothing but the time you spend on it.

Glossary

Entailment: A statement is entailed by a passage when it cannot be false while every sentence of the passage is true. Entailment is the only thing that earns a 'True' in this format; being plausible, likely, or well known does not.

Cannot Say: The verdict for a statement the passage neither entails nor contradicts. It is a claim about the passage, not about the world, which is why a statement you know to be true in real life can still be Cannot Say.

Quantifier: A word fixing how much of a group a claim covers: all, most, some, few, none, only. Swapping one quantifier for another changes the logical content completely while barely changing how the sentence reads.

Illicit conversion: The invalid move from 'all A are B' to 'all B are A', or from 'if P then Q' to 'if Q then P'. It preserves the words and destroys the logic, which is why converted sentences make such effective wrong answers.

Counter-model: A concrete, consistent scenario in which the premises hold and the conclusion fails.

Producing one is the fastest possible proof that an argument is invalid, and it takes two or three named individuals.

Hedge: A qualifier such as may, could, is expected to, or is associated with. A hedged sentence in a passage cannot support an unhedged statement, and an unhedged passage sentence is not weakened by a hedged statement.

Reporting verb: A verb such as claims, argues, estimates, or alleges that attributes the following content to a source. Everything downstream of it is the source's assertion, and the passage takes no position on it.

Analogy relation: The specific link between the two stem words in an analogy item - tool and user, item and container, action and purpose. Naming it as a full sentence before reading the options removes almost all of the guesswork.

Study this next

- Verbal reasoning skill hub: https://learn.novusstreamsolutions.com/aptitude/skills/verbal-reasoning
- Practise the verbal reasoning bank: https://learn.novusstreamsolutions.com/cognitive-skills/verbal-reasoning
- Critical thinking lesson: https://learn.novusstreamsolutions.com/aptitude/skills/critical-thinking/lesson
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- General civil-service aptitude suite: https://learn.novusstreamsolutions.com/aptitude/tests/general-civil-service-aptitude
- Verbal reasoning lesson on Novus Learn: https://learn.novusstreamsolutions.com/aptitude/skills/verbal-reasoning/lesson

Where this material comes from

- Worked items written for Novus Learn. Every passage, statement set and figure above is original and invented for this lesson; no published or copyrighted test item is reproduced.
- Terminology follows standard, widely published usage in introductory logic and assessment writing - entailment, quantifier, illicit conversion, counter-model.
- Novus Learn aptitude construct registry (catalog seed) for the construct scope and the suite mapping shown in the related links.
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Mechanical comprehension

Forces, motion, gears, pulleys, levers, fluids, pressure, and basic machines.

Mechanical comprehension is the ability to predict what a physical system will do (which way a gear turns, how hard you have to pull, how far the load actually rises) from forces, moments and the simple machines, rather than from a memorised formula sheet. It carries real weight in apprenticeship entry batteries, military technical selection, and screening for maintenance, machine operation and rigging roles. The same reasoning is daily work on site: sizing a jack, choosing a block-and-tackle arrangement, deciding why a belt slips under load but not at idle. Practice here is device-local: no account, and nothing leaves this device unless you export it.

What you should be able to do after this lesson:

1. Balance moments about a pivot (effort x effort arm = load x load arm) and name whether a given tool is a

first-, second- or third-class lever.
2. Work out the speed, torque and rotation direction of a driven gear from tooth counts, including what an idler gear does and does not change.
3. Count the rope parts that support a moving block to get the mechanical advantage of a pulley system, then state how much rope must be pulled per metre of lift.
4. Apply pressure = force / area to a hydraulic jack and predict the piston-travel penalty that comes with the force gain.
5. Predict rpm across a belt or chain drive from pulley or sprocket diameters, and say when slip breaks the prediction.
6. State the trade-off that governs every simple machine: multiplied force always costs distance, and friction always makes the delivered advantage smaller than the ideal one.

Worked examples and pitfalls

Levers: balance the moments, then name the class: A wheelbarrow carries 60 kg whose centre of mass sits 0.4 m from the wheel axle, and you grip the handles 1.2 m from that same axle. Take moments about the axle: lift force x 1.2 m = 60 kgf x 0.4 m, so the lift force is 60 x 0.4 / 1.2 = 20 kgf, about 196 N. The mechanical advantage is simply the arm ratio, 1.2 / 0.4 = 3. Two traps live in this item. The first is measuring the load arm from your hands instead of from the fulcrum; the arm is always the perpendicular distance to the pivot, and the pivot here is the wheel contact, not the barrow body. The second is calling it a first-class lever because that is the one everyone pictures. A wheelbarrow is second class: fulcrum at one end, load in the middle, effort at the far end, which is why its mechanical advantage is always greater than one. Compare tweezers or a pair of tongs, where the effort sits between fulcrum and load: that is third class, mechanical advantage below one, and you are deliberately trading force away to buy speed and control at the tip. Your own forearm lifting a weight is the same arrangement, which is why a 5 kg dumbbell loads the biceps far more than 5 kg.

Gear trains: tooth counts set speed, meshes set direction: A 12-tooth driver turning at 300 rpm meshes directly with a 36-tooth gear. The ratio is driven teeth over driver teeth, 36/12 = 3:1, so the output turns at 300/3 = 100 rpm and, ignoring friction, carries about three times the torque. One external mesh reverses rotation, so the output turns opposite to the driver. Now drop a 20-tooth idler between them. Step it through: 300 x 12/20 = 180 rpm at the idler, then 180 x 20/36 = 100 rpm at the output. The overall ratio is unchanged at 3:1, the idler's tooth count cancels, but there are now two external meshes, two reversals, so the output turns the SAME way as the driver. That is the whole reason idlers are fitted. The tempting wrong answer treats the idler as another reduction stage and reports 180 rpm or some product of both ratios. The check that never fails: only the first and last gear in a simple train affect the ratio, and the direction depends on whether the number of external meshes is odd (reversed) or even (same). An internal or ring mesh, as in a planetary set, does not reverse at all.

Pulleys: count the rope parts that carry the load: A 200 kg load, about 1,962 N. Hung from a single pulley bolted to a beam, the pulley only changes the direction you pull; both rope parts still meet at a fixed axle, the mechanical advantage is 1, and you pull the full 200 kgf. Hang the pulley on the load instead, with one rope end anchored above and the other in your hands, and two rope parts now support the moving block: mechanical advantage 2, effort about 100 kgf or 981 N, but you must pull 2 m of rope for every 1 m the load rises. Build a tackle with four parts supporting the moving block and the effort falls to 200/4 = 50 kgf, about 490 N, at the cost of 4 m of rope pulled per metre of lift. The trap is counting sheaves instead of supporting parts. A three-sheave arrangement gives three parts if the dead end is made off to the fixed block and four if it is made off to the moving block, and the answer differs by 33 percent. The second trap is treating the figure as delivered force: real sheaves lose a few percent each to bearing and rope friction, so quoted mechanical advantage is the ideal velocity ratio, and the effort you actually feel is higher.

Hydraulics: pressure is shared, force and travel are traded: A jack has a 2 square centimetre input piston and

a 50 square centimetre output ram. Push the small piston with 100 N and the pressure in the fluid is 100 / 2 = 50 N per square centimetre, which is 500 kPa. Pascal's principle says every part of the confined fluid sees that same 500 kPa, so the large ram feels 50 N/cm2 x 50 cm2 = 2,500 N. Mechanical advantage 25. Nothing is free: fluid is effectively incompressible, so volume in equals volume out. A 25 cm stroke on the small piston moves 2 x 25 = 50 cubic centimetres, and 50 cubic centimetres spread over a 50 square centimetre ram raises it 1 cm. Twenty-five centimetres of pumping buys one centimetre of lift: exactly the force-times-distance bargain a lever strikes. Candidates lose this item by assuming both pistons travel the same distance, or by concluding the jack manufactures energy. A related item asks about a tank: the pressure at the bottom depends on the height of fluid above and its density, not on the width of the vessel, so a narrow 3 m standpipe reads the same bottom pressure as a 3 m deep swimming pool.

Belts and chains: same belt speed, different rpm: A motor pulley 100 mm in diameter runs at 1,450 rpm and drives a 250 mm pulley through an open V-belt. The quantity that is genuinely shared is belt speed, not rpm, so the driven pulley turns at 1,450 x 100/250 = 580 rpm. Note the direction of the ratio: with gears you divide by driven teeth, with belts you divide by driven diameter, and the arithmetic looks the same only because both are proportional to circumference. An open belt drives both pulleys the same way; a crossed belt reverses the driven pulley, which is the entire point of the classic crossed-belt diagram item. The trap is slip. A flat or V-belt under an overload slips, so the driven speed falls below 580 rpm while the motor holds 1,450: the symptom of a glazed belt or a weak tensioner. A chain or a toothed timing belt physically cannot slip a tooth without damage, which is why camshaft and indexing drives use them and why a belt-driven answer and a chain-driven answer to the same question can legitimately differ.

Springs in series and parallel: the answer most people reverse: Two identical coil springs, each 20 N/mm. Mount them side by side, both carrying the same load, and they act in parallel: stiffness adds to 40 N/mm, so a 400 N load compresses the pair 400/40 = 10 mm. Now stack them end to end, in series. Each spring carries the whole 400 N, force is not split down a chain, so each deflects 400/20 = 20 mm and the total is 40 mm. The combined stiffness is 400/40 = 10 N/mm, half of one spring. Most candidates reverse the two because 'series' sounds like the case where things add. Two reliable checks: in parallel the arrangement is always stiffer than one spring, and in series it is always softer than the softest spring. That is also why suspension designers add a helper spring in parallel to raise rate under load, and why a long slender bolt clamps more forgivingly than a short stubby one carrying the same preload.

How to practise this skill

- Sketch the free body and mark the pivot before writing a single number. Mechanical items are lost by choosing the wrong fulcrum far more often than by mis-multiplying.
- Fix the three lever classes to a tool you can picture (pliers and a see-saw for first class, a wheelbarrow and a nutcracker for second, tweezers and your own forearm for third), and say the class out loud before answering.
- Sanity-check every answer against the work rule: if a machine multiplies force it must divide distance. An answer where the effort both moves less and is smaller than the load is wrong somewhere.
- Convert units before you multiply, not after. A moment computed with millimetres on one side and metres on the other is off by a thousand and looks perfectly plausible.
- For any direction question, walk the mesh or the belt with a finger: each external gear pair reverses, an internal or ring mesh does not, an open belt keeps direction and a crossed belt flips it.
- Work untimed until you can explain the reasoning aloud, then add the clock. Attempts are recorded on this device only, so a messy first pass through gear trains costs you nothing but time.

Glossary

Moment (torque): A force multiplied by the perpendicular distance from its line of action to the pivot, in newton-metres. A body is in rotational balance when clockwise moments equal anticlockwise moments about

the same point.

Fulcrum: The pivot a lever turns about. Its position relative to the load and the effort defines the lever class and therefore whether the tool multiplies force or multiplies movement.

Mechanical advantage: Output force divided by input force. Ideal mechanical advantage is the geometric figure; actual mechanical advantage is what you get after friction, and it is always lower.

Velocity ratio: Distance moved by the effort divided by distance moved by the load. In a lossless machine it equals the ideal mechanical advantage, which is why force gain always costs travel.

Gear ratio: Driven teeth divided by driver teeth. A ratio above one reduces speed and multiplies torque; only the first and last gear of a simple train affect it.

Idler gear: A gear placed between driver and driven purely to add a mesh. It reverses the output direction and bridges a distance without altering the overall ratio.

Pascal's principle: Pressure applied to a confined fluid is transmitted undiminished to every part of it, which is what lets a small piston at high pressure produce a large force on a bigger ram.

Head: The height of a fluid column above a point. Pressure at depth is density x gravity x height and is independent of the vessel's width or shape.

Study this next

- Mechanical comprehension skill hub: https://learn.novusstreamsolutions.com/aptitude/skills/mechanical-comprehension
- Millwright and industrial mechanic suite: https://learn.novusstreamsolutions.com/aptitude/tests/millwright-and-industrial-mechanic
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- Encyclopedia search: simple machine: https://learn.novusstreamsolutions.com/search?q=Simple%20machine
- Mechanical comprehension lesson on Novus Learn: https://learn.novusstreamsolutions.com/aptitude/skills/mechanical-comprehension/lesson

Where this material comes from

- Worked examples written for Novus Learn from standard introductory mechanics: moments about a pivot, gear ratios from tooth counts, rope-part counting for tackle, and Pascal's principle.
- Terminology checked against the public Wikipedia articles 'Simple machine', 'Lever', 'Gear train' and 'Pascal's law'. Definitions only; every number and item above is original.
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Spatial reasoning

Rotation, folding, views, orientation, maps, and three-dimensional visualization.

Spatial reasoning is the ability to turn an object in your head and be right about the result: to tell a rotation from a mirror image, fold a flat net into a solid and know which faces meet, read plan and elevation views back into a three-dimensional shape, and hold your own orientation steady while a route turns underneath

you. It is a heavily weighted construct in pilot and aircrew selection, firefighter and military technical batteries, architecture and design admissions, and trades screening where a drawing has to be built. Much of it can be trained by replacing imagination with a checkable procedure. Practice is device-local unless you export it.

What you should be able to do after this lesson:

1. Distinguish a rotation from a reflection by checking whether the clockwise order of three marked features is preserved or reversed.
2. Read a cube net and name which faces end up opposite, using the rule that squares two apart in a straight strip are opposite.
3. Reconstruct a solid from plan, front and side views, count its unit cubes, and identify when the views leave the count undetermined.
4. Predict the hole pattern produced by unfolding a punched sheet, treating each unfold as a reflection across the fold line rather than a rotation.
5. Work with bearings and relative direction, converting between a map frame and a traveller frame without losing track of which is which.
6. Name the cross-section produced by cutting a cylinder, cone or cube on a given plane, including the oblique cuts people default to calling circles.

Worked examples and pitfalls

Rotation preserves handedness; reflection reverses it: A figure carries three distinguishable marks (say a red band, a blue band and a yellow band), which read red, blue, yellow going clockwise around its centre. Rotating that figure in the plane, by any angle, never changes that clockwise order: it still reads red, blue, yellow clockwise from whatever mark you start at. Mirroring it reverses the order, so a reflected copy reads red, yellow, blue clockwise. That single check answers the whole is-this-a-rotation-or-a-reflection family without imagining any motion. It works on letters, which is why no in-plane rotation of the letter R produces a backwards R, and no rotation of a lower-case b produces a d: b and d are mirror images across a vertical line, and turning one will never give you the other. Contrast b and q, which are related by a half turn and therefore genuinely are rotations of each other. The distinction is exactly what the clockwise-order test measures. In three dimensions the equivalent is handedness at a corner: pick three edges meeting at a vertex, and a rotation preserves whether they form a right-handed or left-handed set while a reflection swaps it. This is exactly why most Western dice, viewed at the corner where the 1, 2 and 3 faces meet, show those numbers running anticlockwise, and a die showing them clockwise is a mirror-image die rather than a differently rotated one. The one honest limitation: a figure with its own mirror line looks identical after reflection, so the test decides nothing for symmetric shapes, which is precisely why item writers use asymmetric ones.

Cube nets: two apart in a strip means opposite: A net made of six squares. Four of them, call them A, B, C and D, sit in a horizontal strip left to right. Square E sits directly above B, and square F sits directly below B. Fold it. The strip of four wraps around the cube as a band, so squares two apart in that strip end up on opposite faces: A is opposite C, and B is opposite D. E and F are the remaining pair, and they become the top and bottom, opposite each other. The two rules that solve almost every net item are exactly these. Squares separated by one square in a straight line end up opposite. Squares sharing an edge on the net end up adjacent on the cube, and can never be opposite. Everything else is applying them carefully. A die adds one more constraint worth carrying: opposite faces of a standard die sum to seven, so 1 faces 6, 2 faces 5 and 3 faces 4, and a net showing 1 and 6 two apart in a strip is consistent while a net showing 1 and 2 two apart is not a standard die. The classic error on these items is trying to fold the net in your head all at once. Do not. Pick one square as the base, identify its opposite by the two-apart rule, then repeat for a second pair, and you have determined the cube in two cheap steps rather than one expensive act of visualisation.

Three views, one solid, and the cubes you cannot see: A solid is built from unit cubes on a base one cube deep and three cubes wide. The column heights, left to right, are 3, 1 and 2. The front view is therefore a

staircase profile of heights 3, 1, 2. The side view, looking along the row from the right, is a single column three cubes tall, because the tallest column hides the others behind it. The plan view is a three-by-one rectangle. Total cubes: 3 plus 1 plus 2, which is 6, and here the three views pin it down exactly because the plan view tells you the solid is only one cube deep. Now change one thing. Suppose the plan view is three by two, so the solid is two cubes deep. The front view can still read 3, 1, 2 while the count is anything from 6, one row of cubes with a hollow back, up to 12, a solid block matching the front profile in both rows. The views constrain the shape but do not determine it, and a well-written item will either supply the count or ask for the minimum and maximum rather than a single figure. That is the trap in this family: candidates who assume every hidden position is filled will over-count, and candidates who assume nothing is hidden will under-count. Read the plan view first to establish the footprint, then use the elevations to cap each column, then ask explicitly whether the item wants the minimum, the maximum, or a determined value.

Punched and unfolded, with coordinates: Take a square sheet 8 units across, with the origin at its centre so the corners are at plus or minus 4 in each direction. Fold the right half onto the left half across the vertical centre line, then fold the bottom half up onto the top half across the horizontal centre line. What is left visible is one quarter, the region where x runs from minus 4 to 0 and y runs from 0 to 4. Punch a single hole at the point minus 3, 3. Now unfold, one step at a time, and treat every unfold as a reflection. Undoing the horizontal fold reflects across the line y equals 0 and adds a hole at minus 3, minus 3. Undoing the vertical fold reflects both existing holes across x equals 0 and adds holes at 3, 3 and 3, minus 3. The finished sheet has four holes, at all four combinations of plus or minus 3. Two rules generalise from this. The number of holes is one punch multiplied by two for each fold the punch passed through, so two folds give four holes and three folds give eight, provided the punch went through every layer, which it does when the folds are through the middle. And the positions are mirror images across each fold line, never rotations. That second point is where the marks go: candidates who place the fourth hole by rotational symmetry get three holes right and one wrong, which is exactly the answer option the item includes.

Bearings, and the difference between the map and the walker: A walker leaves a gate, goes 300 m due north, then 400 m due east. The straight-line distance back to the gate is the hypotenuse of a 300 by 400 right triangle, which is 500 m: the 3-4-5 triangle, so no calculator is needed. The bearing from the gate to the walker is measured clockwise from north, and it is the angle whose tangent is 400 over 300, which is about 53 degrees, so the bearing is 053. The return bearing is that plus 180, which is 233. Bearings are always three digits and always clockwise from north, so 53 degrees is written 053 and a bearing of 350 is very slightly west of north, not south. Now the other half of this construct, which trips up more people than the trigonometry. You are facing south and you turn left. Which way are you now facing? East. Your left hand points east when you face south, and the standard wrong answer, west, comes from reading left as left-on-the-map while forgetting that the map is drawn north-up and you are not. The general fix is to state your heading before every turn and rotate your frame with the traveller: facing north, left is west; facing south, left is east; facing east, left is north; facing west, left is south. On route items, physically rotate the page so the direction of travel points up before working out a turn, and rotate it back only to read off the final compass direction.

What a cut actually reveals: Cross-section items ask what shape a plane makes as it slices a solid, and the reflex answer of circle is wrong most of the time. A cylinder cut perpendicular to its axis gives a circle. Cut parallel to the axis, it gives a rectangle. Cut obliquely so the plane crosses only the curved surface, it gives an ellipse; cut obliquely so the plane also crosses one flat end, it gives an ellipse with one side sliced flat, a D-shape. A cone is richer, because its sections are the conic sections that give the family its name: perpendicular to the axis gives a circle; an oblique cut that crosses every side of the cone gives an ellipse; a cut parallel to one slanted side gives a parabola; a cut parallel to the axis gives a hyperbola branch; and a cut through the apex gives a triangle. A cube is the one that surprises people. A cut parallel to a face gives a square, obviously. A cut through three vertices that are mutually adjacent to one corner gives an equilateral triangle. And a cut through the midpoints of six edges, perpendicular to a long diagonal of the cube, gives a regular hexagon: a six-sided section from a six-faced solid with no curves anywhere. For a flat-faced solid,

work these by counting faces rather than by visualising: the section of a convex polyhedron gains exactly one straight edge for every face the plane passes through, so a cut crossing six faces of a cube must close into a six-sided figure and a cut touching only three cannot have more than three sides. For curved solids the question becomes whether the plane meets the curved surface all the way round, which gives a closed circle or ellipse, or only partway, which leaves an open arc closed off by a straight chord.

How to practise this skill

- Replace visualisation with a rule wherever one exists. Two-apart-means-opposite on nets, and clockwise-order-preserved for rotations, both give a checkable answer in seconds and are reliable when mental imagery gets tired late in a section.
- Physically rotate the paper or the device on route and orientation items so the direction of travel points up, work out the turn, then rotate back to read the compass direction. Fighting the north-up convention in your head is the single largest source of left-right errors.
- On view and cube-count items, read the plan view first to fix the footprint, then use the elevations to cap each column, then decide explicitly whether the question wants a minimum, a maximum, or a determined count.
- Treat every unfold as a reflection across the fold line. Say the word reflection out loud as you draw each new hole; the rotational version of the pattern is a deliberately included wrong answer in almost every folding item.
- Build a physical reference once. Fold a paper cube net, mark the faces, and hold it: ten minutes with a real cube fixes the opposite-face rule more firmly than an hour of diagrams, and the memory transfers to items you have never seen.
- Practise untimed first and check whether your errors cluster in rotation, folding, views or orientation, because the four subskills train differently. Attempts are stored on this device only, so an honest error log costs nothing and is what tells you which drill to repeat.

Glossary

Chirality (handedness): The property that distinguishes a figure from its mirror image. Rotation preserves it and reflection reverses it, which is what makes the clockwise-order test decisive for asymmetric figures.

Net: A flat arrangement of faces that folds into a solid. On a cube net, squares two apart in a straight strip become opposite faces and squares sharing an edge become adjacent ones.

Plan view: The view looking straight down on an object. It fixes the footprint of a stacked-cube solid, which is why it is the first view to read.

Elevation: A view looking horizontally at an object, usually given as front and side. Each elevation caps the heights it shows but hides anything directly behind.

Orthographic projection: A drawing convention showing an object through separate parallel views with no perspective. Together the views constrain a solid but do not always determine it.

Bearing: A direction measured clockwise from north and written with three digits, so due east is 090 and a heading slightly west of north is 350. The reverse bearing differs by 180 degrees.

Egocentric versus allocentric frame: The difference between directions relative to a traveller who is turning and directions relative to a fixed map. Left means different compass headings in the two frames, which is why headings must be restated before every turn.

Cross-section: The shape revealed where a plane cuts a solid. It gains one straight edge for each flat face the plane crosses and one curve for each curved surface, which turns the question into a count.

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- Spatial reasoning skill hub: https://learn.novusstreamsolutions.com/aptitude/skills/spatial-reasoning
- Spatial reasoning practice bank: https://learn.novusstreamsolutions.com/cognitive-skills/spatial-reasoning
- Mechanical comprehension lesson: https://learn.novusstreamsolutions.com/aptitude/skills/mechanical-comprehension/lesson
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- Spatial reasoning lesson on Novus Learn: https://learn.novusstreamsolutions.com/aptitude/skills/spatial-reasoning/lesson

Where this material comes from

- Worked items written for Novus Learn from standard introductory geometry: cube-net opposite-face rules, orthographic view reconstruction, reflection across fold lines, right-triangle distances and bearings, and the conic and polyhedral cross-sections. The 3-4-5 distance, the 053 and 233 bearings, and the four hole coordinates were each computed and checked.
- Terminology checked against the public Wikipedia articles 'Net (polyhedron)', 'Multiview orthographic projection', 'Chirality', 'Bearing (navigation)' and 'Conic section'. Definitions only; every figure described above is original.
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Recommended preparation

- Practice numerical reasoning: https://learn.novusstreamsolutions.com/aptitude/skills/numerical-reasoning/lesson
- Strengthen reading comprehension: https://learn.novusstreamsolutions.com/aptitude/skills/reading-comprehension/lesson
- Practice mechanical comprehension: https://learn.novusstreamsolutions.com/aptitude/skills/mechanical-comprehension/lesson

Answer keys, scoring and privacy

> Answer keys and scoring logic stay server-side and are never included in any download or export.

Formal suite answer keys and scoring logic stay on the server and are not part of any download, in any format. Downloadable keys exist only for the open, untimed practice material (the practice packs on the puzzles, cognitive-skills and reasoning practice lab pages), where the answers are already public teaching content.

Novus Learn needs no account. Your practice history lives in this browser's storage on this device, and is sent to a server only if you create an account and switch on backup. This file contains no attempt, session or result link, so it is safe to share.

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